

# Business Decision Methods

## Fall 2022

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**Meeting Times:** Monday 6:10PM~9:00PM

**Location:** NCKU Yu-Ping

**Office Hour:** Wed 2:00PM~3:00PM



# Objective

1. Apply statistics to test research hypotheses.
2. Construct effective models of decision making situations.
3. Compute optimal solutions to decision making models.
4. Analyze simulation models and decisions with uncertain outcomes.



# Textbook

- Quantitative Analysis for management by  
Render, Stair, Hanna and Hale. Pearson 2018.  
13<sup>rd</sup> ed.



# Grading

- Grading for this course will come from five sources- Attendance (10%), Participation (20%), Quizzes (20%), Presentations (20%), Group Projects (30%).
- **Attendance:**
- **Participation:** Students are encouraged to engage in class discussion. Participation will be evaluated based on the frequency and the quality of the engagement in discussion.
- **Quizzes:** Some quizzes will be given from time to time in class for previous lecture. Your top 10 performed quizzes out of all will be used for this grade.
- **Presentations:** Literature review of your group project.
- **Final Project:** Students should form a group and work on a research project that is related to the course.



- W1 Introduction to Quantitative Analysis
- W2 Probability Concepts and applications
- W3 Decision Analysis
- W4 Regression Models
- W5 Forecasting
- W6 Inventory Control Models
- W7 Linear Programming
- W8 Transportation, Assignment, and Network Model
- W9 Integer Programming, Goal Programming, and Nonlinear Programming
- W10 Waiting Lines and Queuing Theory Models
- W11 Review Presentation
- W12 Simulation Modeling
- W13 Analytic Hierarchy Process (AHP)
- W14 Conjoint Analysis
- W15 Data Envelopment Analysis
- W16 Applications
- W17 Guess Speak
- W18 Final Project Presentation



# Introduction

- Mathematical tools have been used for thousands of years
- Quantitative analysis can be applied to a wide variety of problems
  - Not enough to just know the mathematics of a technique
  - Must understand the specific applicability of the technique, its limitations, and assumptions
  - Successful use of quantitative techniques usually results in a solution that is timely, accurate, flexible, economical, reliable, and easy to understand and use



# Examples of Quantitative Analyses

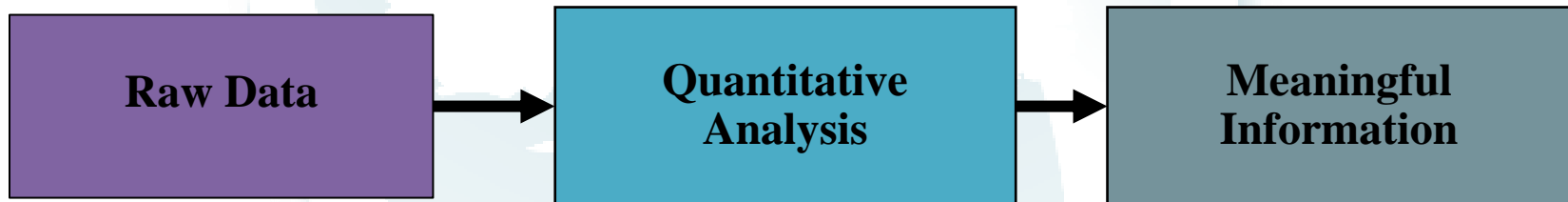
- Taco Bell saved over \$150 million using forecasting and scheduling quantitative analysis models
- NBC television increased revenues by over \$200 million between 1996 and 2000 by using quantitative analysis to develop better sales plans
- Continental Airlines saves over \$40 million every year using quantitative analysis models to quickly recover from weather delays and other disruptions





# What is Quantitative Analysis?

**Quantitative analysis** is a scientific approach to managerial decision making in which raw data are processed and manipulated to produce meaningful information





# What is Quantitative Analysis?

- **Quantitative factors** are data that can be accurately calculated
  - Different investment alternatives
  - Interest rates
  - Inventory levels
  - Demand
  - Labor cost
- **Qualitative factors** are more difficult to quantify but affect the decision process
  - The weather
  - State and federal legislation
  - Technological breakthroughs



# What is Quantitative Analysis?

- Quantitative and qualitative factors may have different roles
- Decisions based on quantitative data can be automated
- Generally quantitative analysis will aid the decision-making process
- Important in many areas of management
  - Production/Operations Management
  - Supply Chain Management
  - Business Analytics



# Business Analytics

- A data-driven approach to decision making
  - Large amounts of data
  - Information technology is very important
  - Statistical and quantitative analysis are used to analyze the data and provide useful information
- **Descriptive analytics** – the study and consolidation of historical data
- **Predictive analytics** – forecasting future outcomes based on patterns in the past data
- **Prescriptive analytics** – the use of optimization methods



# Business Analytics

## BUSINESS ANALYTICS CATEGORY

## QUANTITATIVE ANALYSIS TECHNIQUE (CHAPTER)

Descriptive analytics

Statistical measures such as means and standard deviations (Chapter 2)

Statistical quality control (Chapter 15)

Predictive analytics

Decision analysis and decision trees (Chapter 3)

Regression models (Chapter 4)

Forecasting (Chapter 5)

Project scheduling (Chapter 11)

Waiting line models (Chapter 12)

Simulation (Chapter 13)

Markov analysis (Chapter 14)

Prescriptive analytics

Inventory models such as the economic order quantity (Chapter 6)

Linear programming (Chapters 7, 8)

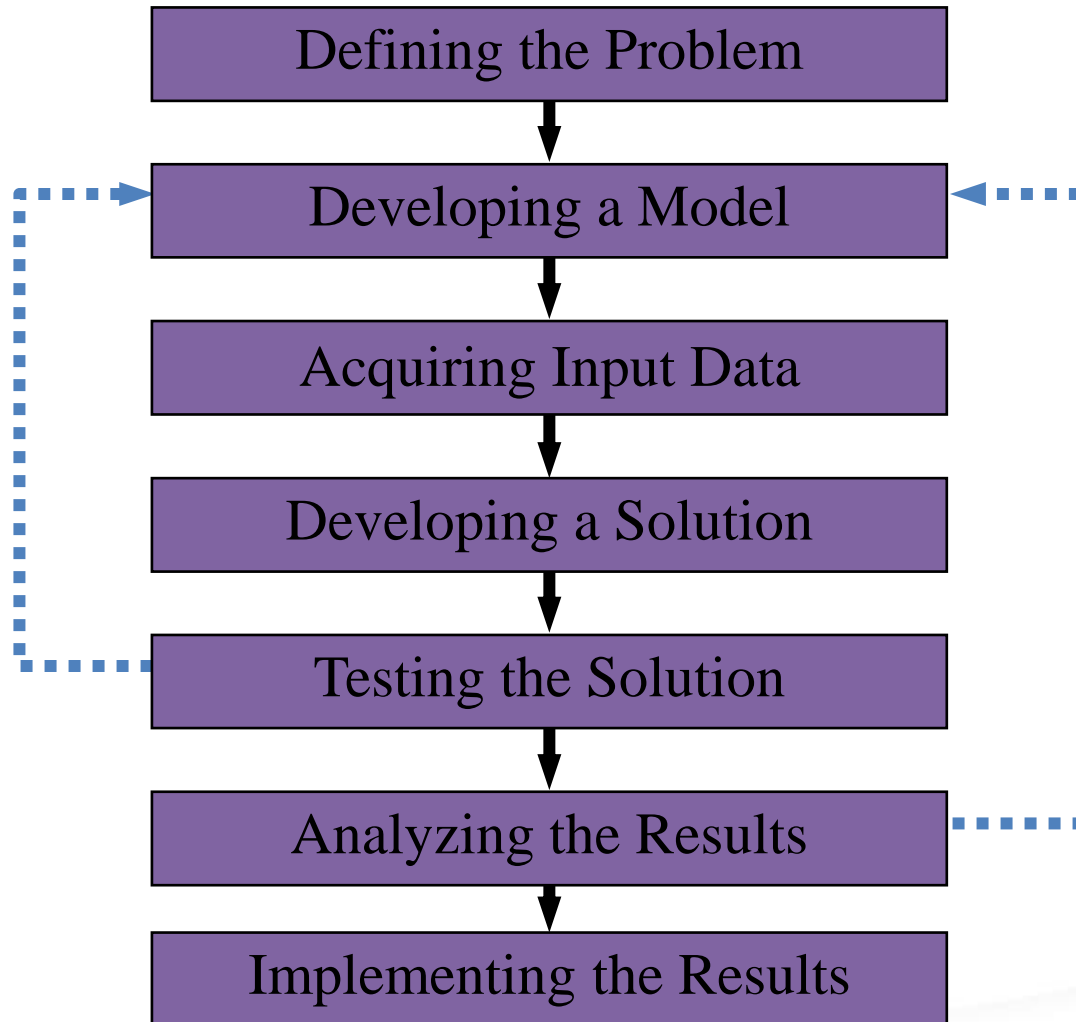
Transportation and assignment models (Chapter 9)

Integer programming, goal programming, and nonlinear programming (Chapter 10)

Network models (Chapter 9)

# The Quantitative Analysis Approach

FIGURE 1.1



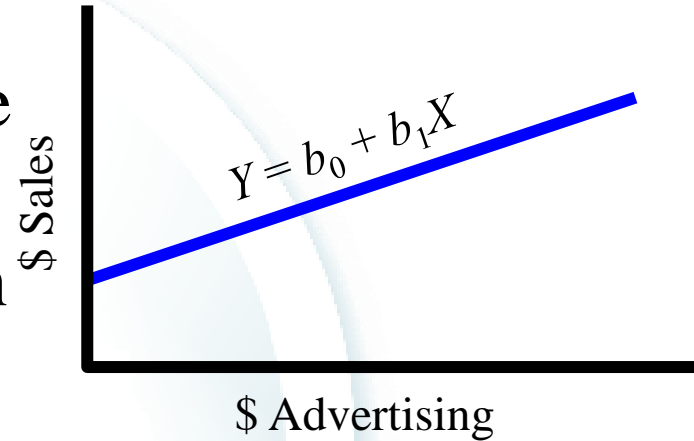


# Defining the Problem

- Develop a clear and concise statement of the problem to provide direction and meaning
  - This may be the most important and difficult step
  - Go beyond symptoms and identify true causes
  - Concentrate on only a few of the problems – selecting the right problems is very important
  - Specific and measurable objectives may have to be developed

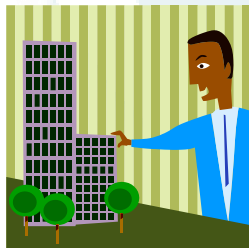
# Developing a Model

- Models are realistic, solvable, and understandable mathematical representations of a situation



- Different types of models

Physical models



Scale models



Schematic models





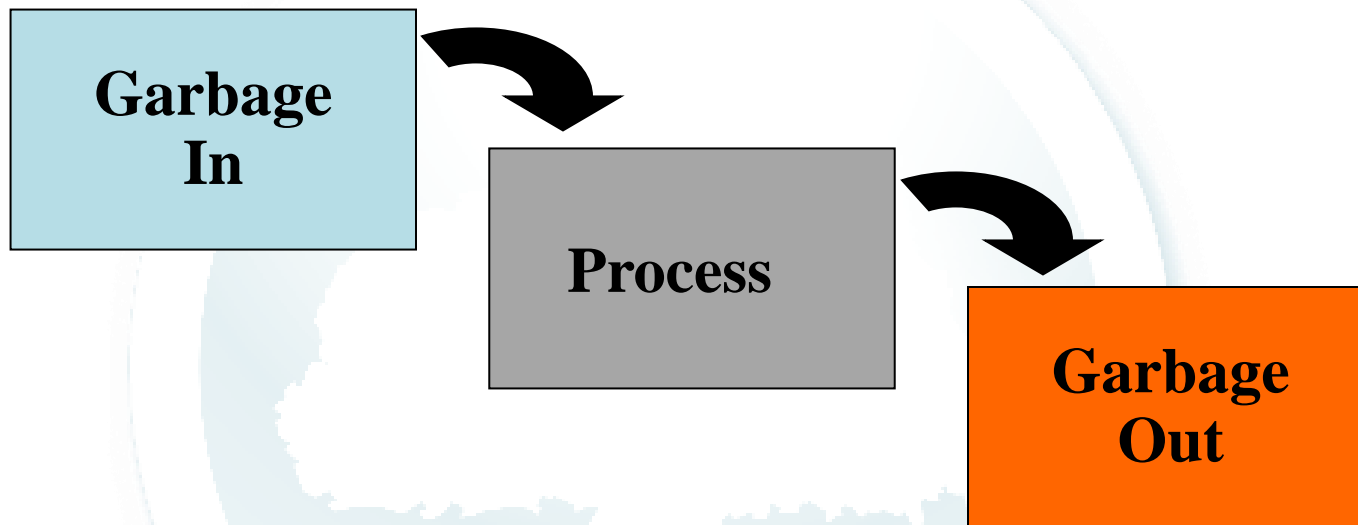


# Developing a Model

- Mathematical model – a set of mathematical relationships
- Models generally contain variables and parameters
  - Controllable variables, decision variables, are generally unknown
    - How many items should be ordered for inventory?
  - Parameters are known quantities that are a part of the model
    - What is the cost of placing an order?
- Required input data must be available

# Acquiring Input Data

- Input data must be accurate – GIGO rule



- Data may come from a variety of sources – company reports, documents, employee interviews, direct measurement, or statistical sampling



# Developing a Solution

- Manipulating the model to arrive at the best (optimal) solution
- Common techniques are
  - **Solving** equations
  - **Trial and error** – trying various approaches and picking the best result
  - **Complete enumeration** – trying all possible values
  - Using an **algorithm** – a series of repeating steps to reach a solution



# Testing the Solution

- Both input data and the model should be tested for accuracy before analysis and implementation
  - New data can be collected to test the model
  - Results should be logical, consistent, and represent the real situation



# Analyzing the Results

- Determine the implications of the solution
  - Implementing results often requires change in an organization
  - The impact of actions or changes needs to be studied and understood before implementation
- **Sensitivity analysis** determines how much the results will change if the model or input data changes
  - Sensitive models should be very thoroughly tested



# Implementing the Results

- Implementation incorporates the solution into the company
  - Implementation can be very difficult
  - People may be resistant to changes
  - Many quantitative analysis efforts have failed because a good, workable solution was not properly implemented
- Changes occur over time, so even successful implementations must be monitored to determine if modifications are necessary



# Modeling in the Real World

- Quantitative analysis models are used extensively by real organizations to solve real problems
  - In the real world, quantitative analysis models can be complex, expensive, and difficult to sell
  - Following the steps in the process is an important component of success



# How To Develop a Quantitative Analysis Model

A mathematical model of profit:

$$\text{Profit} = \text{Revenue} - \text{Expenses}$$

- Revenue and expenses can be expressed in different ways





# How To Develop a Quantitative Analysis Model

$$\text{Profit} = \text{Revenue} - (\text{Fixed cost} + \text{Variable cost})$$

$$\text{Profit} = (\text{Selling price per unit})(\text{Number of units sold}) - [\text{Fixed cost} + (\text{Variable costs per unit})(\text{Number of units sold})]$$

$$\text{Profit} = sX - [f + vX]$$

$$\text{Profit} = sX - f - vX$$

where

$s$  = selling price per unit

$f$  = fixed cost

$v$  = variable cost per unit

$X$  = number of units sold

# How To Develop a Quantitative Analysis Model

$$\text{Profit} = \text{Revenue} - (\text{Fixed cost} + \text{Variable cost})$$

$$\text{Profit} = (\text{Selling price per unit} - \text{Variable cost per unit}) \times \text{units sold} - \text{Fixed cost}$$

$$\text{Profit} = sX - [f + vX]$$

$$\text{Profit} = sX - f - vX$$

The *parameters* of this model are  $f$ ,  $v$ , and  $s$  as these are the inputs inherent in the model

The *decision variable* of interest is  $X$

where

$s$  = selling price per unit

$f$  = fixed cost

$v$  = variable cost per unit

$X$  = number of units sold



# Pritchett's Precious Time Pieces

- The company buys, sells, and repairs old clocks
  - Rebuilt springs sell for \$8 per unit
  - Fixed cost of equipment to build springs is \$1,000
  - Variable cost for spring material is \$3 per unit

$$s = 8 \quad f = 1,000 \quad v = 3$$

Number of spring sets sold =  $X$

$$\text{Profits} = \$8X - \$1,000 - \$3X$$

If sales = 0, profits  $= -f = \mathbf{-\$1,000}$

If sales = 1,000, profits  $= [(\$8)(1,000) - \$1,000 - (\$3)(1,000)]$   
 $= \$4,000$



# Pritchett's Precious Time Pieces

- Companies are often interested in the **break-even point** (BEP), the BEP is the number of units sold that will result in \$0 profit

$$0 = sX - f - vX, \quad \text{or} \quad 0 = (s - v)X - f$$

Solving for  $X$ , we have

$$f = (s - v)X$$

$$X = \frac{f}{s - v}$$

$$\text{BEP} = \frac{\text{Fixed cost}}{(\text{Selling price per unit}) - (\text{Variable cost per unit})}$$



# Pritchett's Precious Time Pieces

## BEP for Pritchett's Precious Time Pieces

$$\text{BEP} = \$1,000 / (\$8 - \$3) = 200 \text{ units}$$

- Sales of less than 200 units of rebuilt springs will result in a loss
- Sales of over 200 units of rebuilt springs will result in a profit

$$\text{BEP} = \frac{\text{Fixed cost}}{(\text{Selling price per unit}) - (\text{Variable cost per unit})}$$



# Advantages of Mathematical Modeling

1. Models can accurately represent reality
2. Models can help a decision maker formulate problems
3. Models can give us insight and information
4. Models can save time and money in decision making and problem solving
5. A model may be the only way to solve large or complex problems in a timely fashion
6. A model can be used to communicate problems and solutions to others



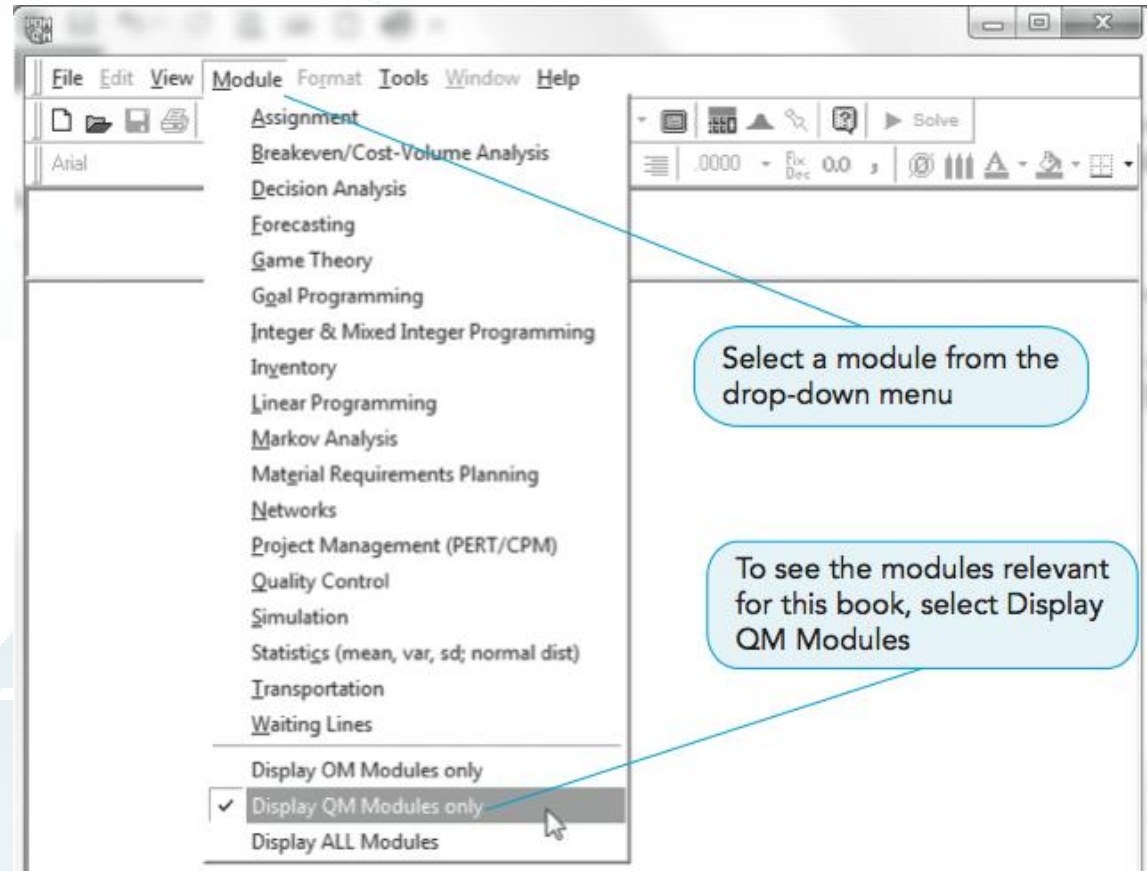
# Models Categorized by Risk

- Mathematical models that do not involve risk or chance are called **deterministic** models
  - All of the values used in the model are known with complete certainty
- Mathematical models that involve risk or chance are called **probabilistic** models
  - Values used in the model are estimates based on probabilities

# Computers and Spreadsheet Models

## POM-QM for Windows

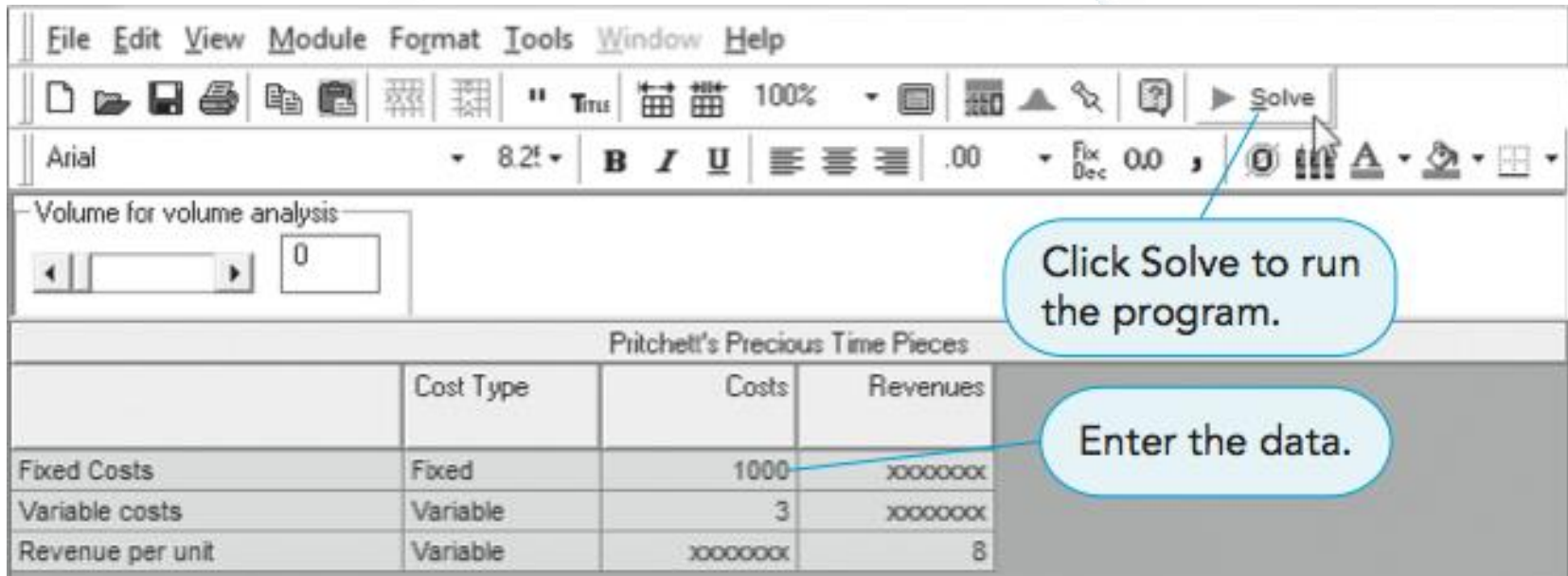
- An easy to use decision support system for use in POM and QM courses
- This is the main menu of quantitative models
- An Excel add-in



PROGRAM 1.1 – Main Menu



# Computers and Spreadsheet Models



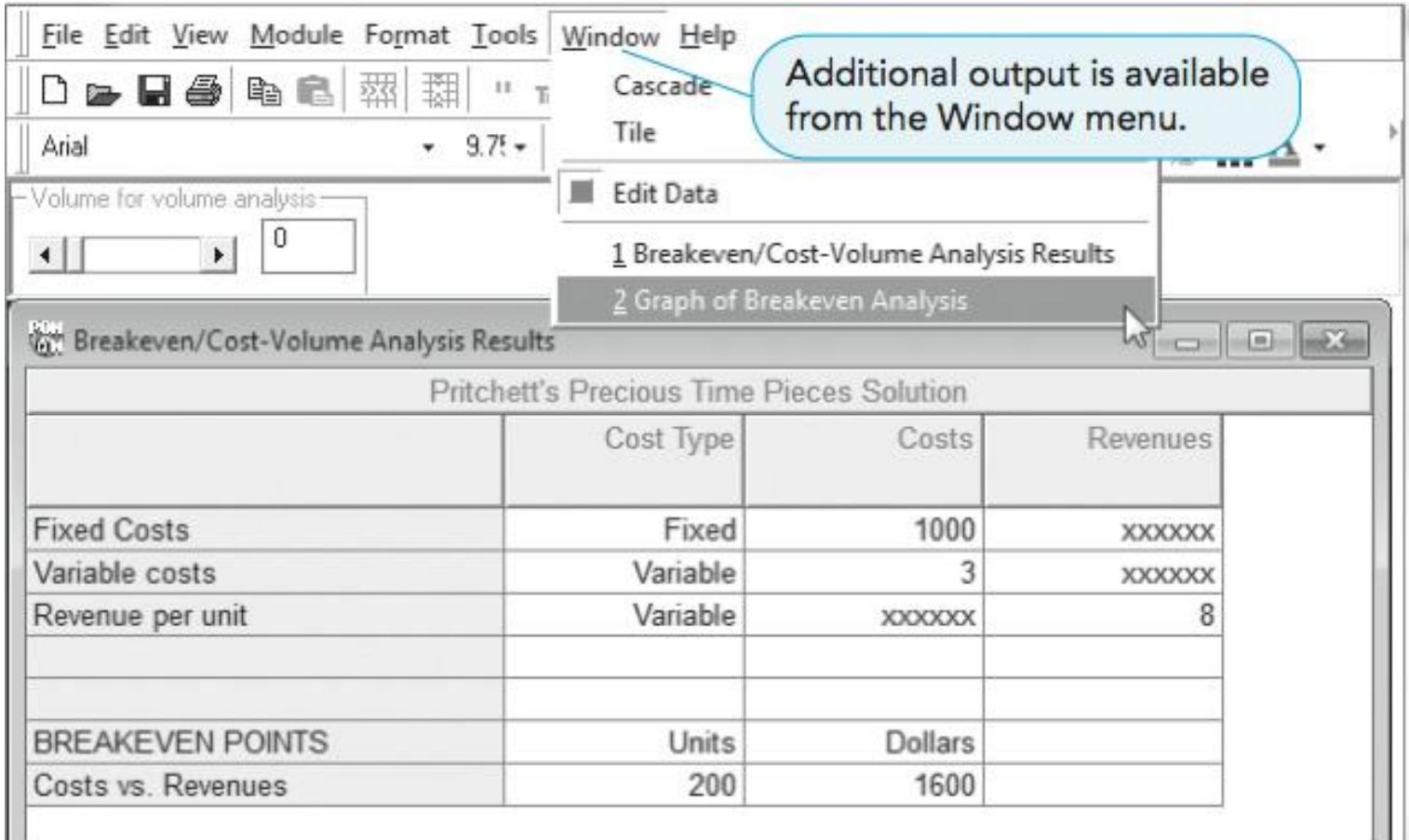
The screenshot shows a spreadsheet application window. The menu bar includes File, Edit, View, Module, Format, Tools, Window, and Help. The toolbar contains various icons for file operations, formatting, and calculation. A 'Solve' button is highlighted with a callout bubble that says 'Click Solve to run the program.' Below the toolbar is a 'Volume for volume analysis' control with a slider and a text box containing '0'. The main area displays a table titled 'Pritchett's Precious Time Pieces' with columns for Cost Type, Costs, and Revenues. A callout bubble points to the 'Costs' column with the text 'Enter the data.'

| Pritchett's Precious Time Pieces |           |          |          |
|----------------------------------|-----------|----------|----------|
|                                  | Cost Type | Costs    | Revenues |
| Fixed Costs                      | Fixed     | 1000     | xxxxxxxx |
| Variable costs                   | Variable  | 3        | xxxxxxxx |
| Revenue per unit                 | Variable  | xxxxxxxx | 8        |

PROGRAM 1.2A – Entering Data



# Computers and Spreadsheet Models

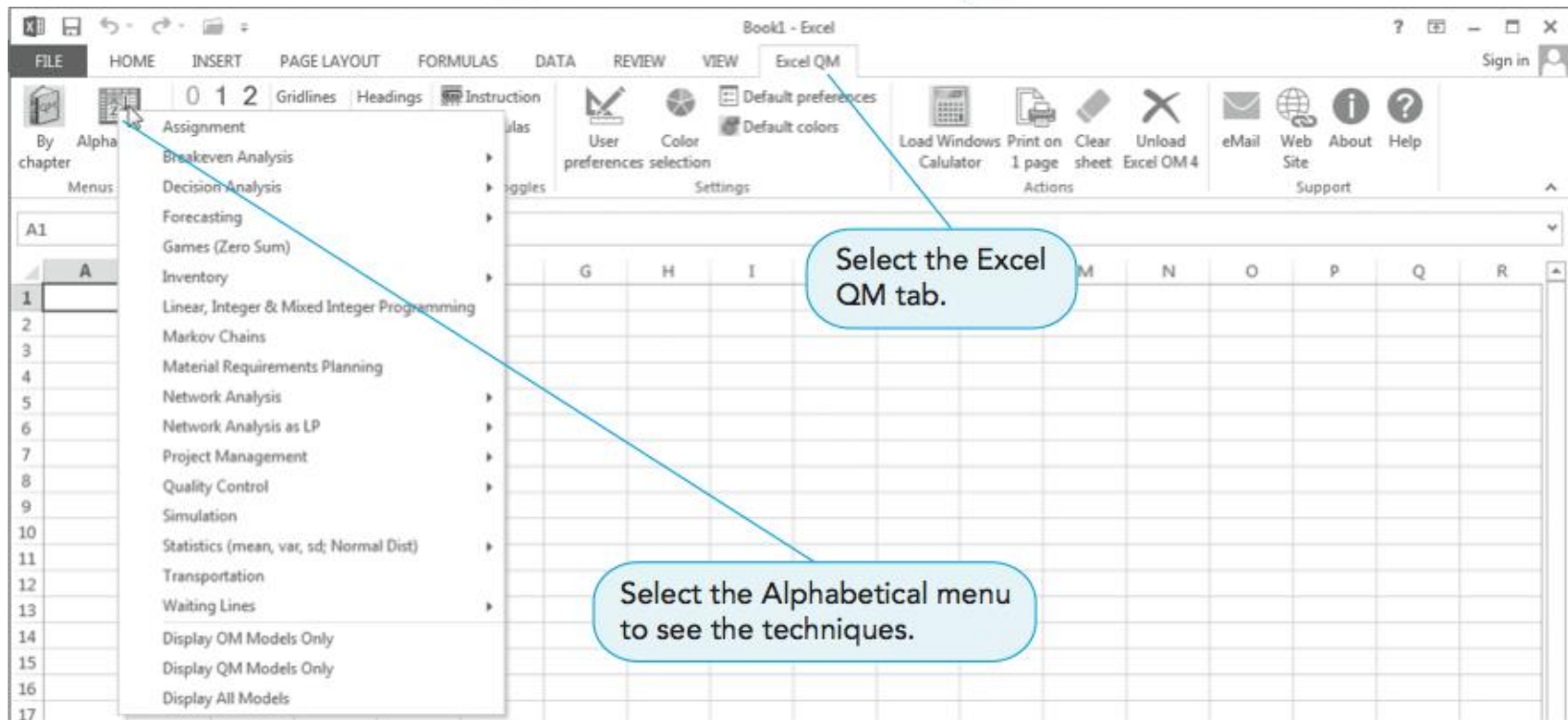


Additional output is available from the Window menu.

| Pritchett's Precious Time Pieces Solution |           |              |                |
|---|-----------|--------------|----------------|
|   | Cost Type | Costs        | Revenues       |
| Fixed Costs                               | Fixed     | 1000         | xxxxxx         |
| Variable costs                            | Variable  | 3            | xxxxxx         |
| Revenue per unit                          | Variable  | xxxxxx       | 8              |
|   |           |              |                |
| <b>BREAKEVEN POINTS</b>                   |           | <b>Units</b> | <b>Dollars</b> |
| Costs vs. Revenues                        | 200       | 1600         |                |

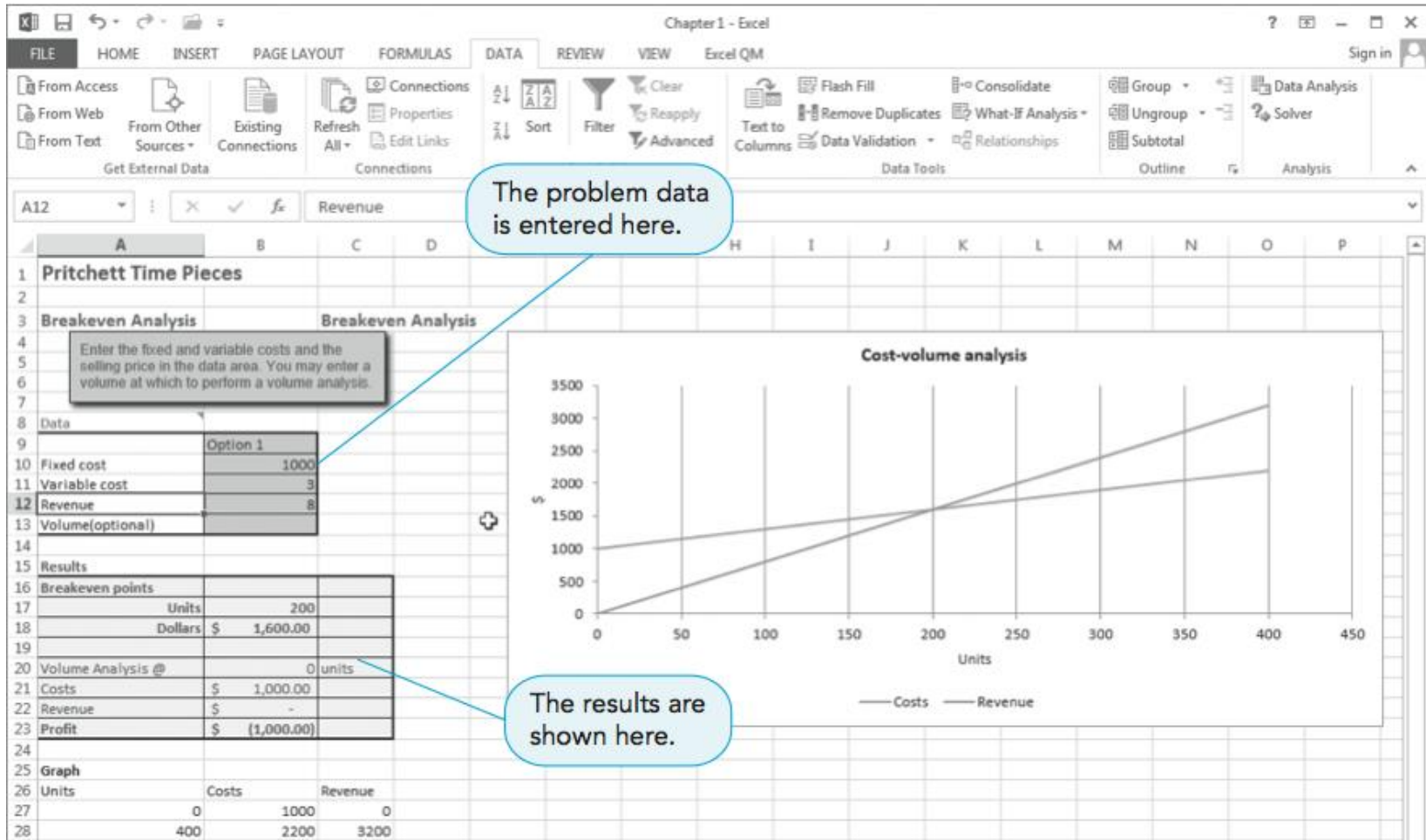
PROGRAM 1.2B – Solution Screen

# Computers and Spreadsheet Models



PROGRAM 1.3 – Excel Ribbon and Menu

# Computers and Spreadsheet Models



Chapter 1 - Excel

FILE HOME INSERT PAGE LAYOUT FORMULAS DATA REVIEW VIEW Excel QM

From Access From Web From Text From Other Sources Existing Connections Refresh All Connections Properties Edit Links

Sort Filter Clear Reapply Advanced Text to Columns Data Validation Relationships Flash Fill Consolidate What-If Analysis Remove Duplicates Data Analysis Solver Group Ungroup Subtotal

A12 Revenue

**Pritchett Time Pieces**

**Breakeven Analysis**

Enter the fixed and variable costs and the selling price in the data area. You may enter a volume at which to perform a volume analysis.

| Data             | Option 1 |
|------------------|----------|
| Fixed cost       | 1000     |
| Variable cost    | 3        |
| Revenue          | 8        |
| Volume(optional) |          |

**Results**

| Breakeven points  |               |
|-------------------|---------------|
| Units             | 200           |
| Dollars           | \$ 1,600.00   |
| Volume Analysis @ | 0 units       |
| Costs             | \$ 1,000.00   |
| Revenue           | \$ -          |
| Profit            | \$ (1,000.00) |

**Graph**

| Units | Costs | Revenue |
|-------|-------|---------|
| 0     | 1000  | 0       |
| 400   | 2200  | 3200    |

**Cost-volume analysis**

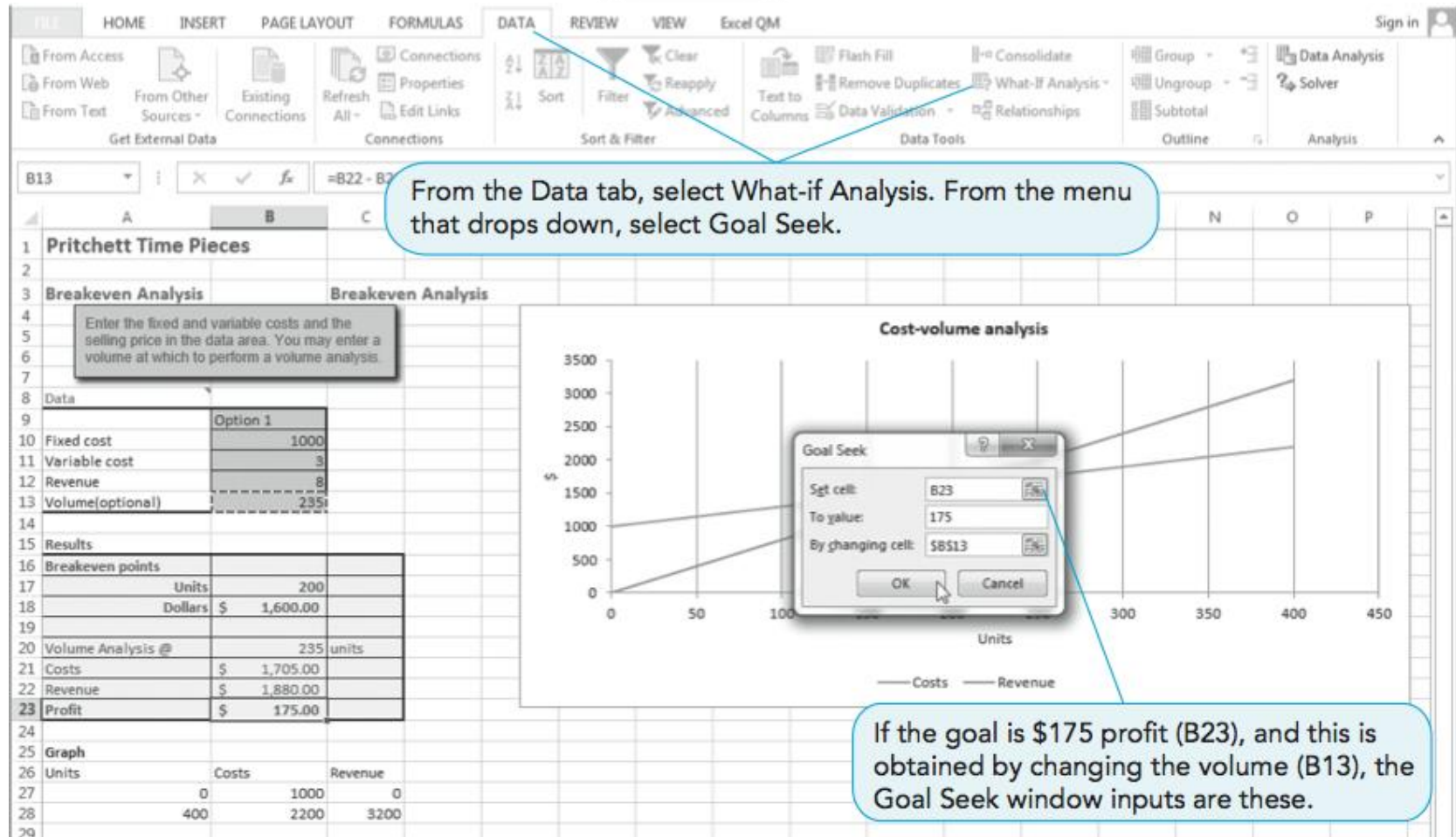
The graph shows a linear relationship between Units (X-axis, 0 to 450) and Dollars (Y-axis, 0 to 3500). Two lines are plotted: Costs (starting at 1000 on the Y-axis) and Revenue (starting at 0 on the Y-axis). The lines intersect at 200 units, which is the breakeven point. At 400 units, Costs are 2200 and Revenue is 3200.

The problem data is entered here.

The results are shown here.

PROGRAM 1.4 – Entering Data

# Computers and Spreadsheet Models



The screenshot displays the Microsoft Excel interface with the 'DATA' tab selected. A callout box points to the 'What-If Analysis' menu item, which has been expanded to show 'Goal Seek'. The spreadsheet contains a 'Breakeven Analysis' model for 'Pritchett Time Pieces'. It includes input data for fixed and variable costs, a revenue function, and a volume of 235 units. The results show a breakeven point of 200 units and a profit of \$175.00 at 235 units. A 'Cost-volume analysis' graph plots Costs and Revenue against Units. The 'Goal Seek' dialog box is open, with 'Set cell' set to B23 (Profit), 'To value of' set to 175, and 'By changing cell' set to \$B\$13 (Volume).

**From the Data tab, select What-if Analysis. From the menu that drops down, select Goal Seek.**

**If the goal is \$175 profit (B23), and this is obtained by changing the volume (B13), the Goal Seek window inputs are these.**

| Breakeven Analysis   |             |         |
|--|-------------|---------|
| Enter the fixed and variable costs and the selling price in the data area. You may enter a volume at which to perform a volume analysis. |             |         |
| Data   | Option 1    |         |
| Fixed cost   | 1000        |         |
| Variable cost  | 3           |         |
| Revenue  | 8           |         |
| Volume(optional)   | 235         |         |
| Results  |             |         |
| Breakeven points   |             |         |
| Units  | 200         |         |
| Dollars  | \$ 1,600.00 |         |
| Volume Analysis @ 235 units  |             |         |
| Costs  | \$ 1,705.00 |         |
| Revenue  | \$ 1,880.00 |         |
| Profit   | \$ 175.00   |         |
| Graph  |             |         |
| Units  | Costs       | Revenue |
| 0  | 1000        | 0       |
| 400  | 2200        | 3200    |

PROGRAM 1.5 – Using Goal Seek



# Possible Problems in the Quantitative Analysis Approach

- Defining the problem
  - Problems may not be easily identified
  - Conflicting viewpoints
  - Impact on other departments
  - Beginning assumptions
  - Solution outdated
- Developing a model
  - Fitting the textbook models
  - Understanding the model



# Possible Problems in the Quantitative Analysis Approach

- Acquiring accurate input data
  - Using accounting data
  - Validity of the data
- Developing a solution
  - Hard-to-understand mathematics
  - Only one answer is limiting
- Testing the solution
  - Solutions not always intuitively obvious
- Analyzing the results
  - How will it affect the total organization



# Implementation – Not Just the Final Step

- Lack of commitment and resistance to change
  - Fear formal analysis processes will reduce management’s decision-making power
  - Fear previous intuitive decisions exposed as inadequate
  - Uncomfortable with new thinking patterns
  - Action-oriented managers may want “quick and dirty” techniques
  - Management support and user involvement are important





# Implementation – Not Just the Final Step

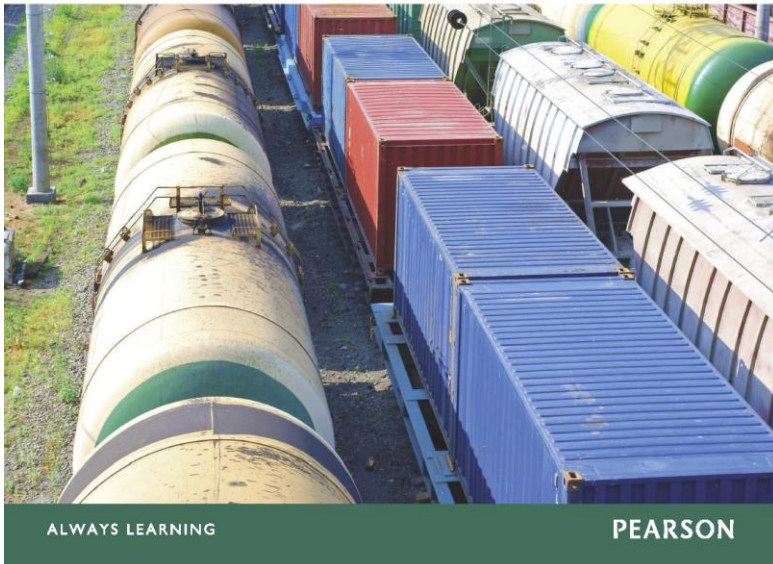
- Lack of commitment by quantitative analysts
  - Analysts should be involved with the problem and care about the solution
  - Analysts should work with users and take their feelings into account

GLOBAL  
EDITION 

# Quantitative Analysis for Management

TWELFTH EDITION

Barry Render • Ralph M. Stair, Jr. • Michael E. Hanna • Trevor S. Hale



## CHAPTER

# 2

# Probability Concepts and Applications

To accompany  
*Quantitative Analysis for Management, Twelfth Edition,  
Global Edition,*  
by Render, Stair, Hanna and Hale  
Power Point slides created by Jeff Heyl

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# LEARNING OBJECTIVES

After completing this chapter, students will be able to:

1. Understand the basic foundations of probability analysis.
2. Describe statistically dependent and independent events.
3. Use Bayes' theorem to establish posterior probabilities.
4. Describe and provide examples of both discrete and continuous random variables.
5. Explain the difference between discrete and continuous probability distributions.
6. Calculate expected values and variances and use the normal table.



# CHAPTER OUTLINE

- 2.1 Introduction
- 2.2 Fundamental Concepts
- 2.3 Revising Probabilities with Bayes' Theorem
- 2.4 Further Probability Revisions
- 2.5 Random Variables
- 2.6 Probability Distributions
- 2.7 The Binomial Distribution
- 2.8 The Normal Distribution
- 2.9 The  $F$  Distribution
- 2.10 The Exponential Distribution
- 2.11 The Poisson Distribution



# Introduction

- Life is uncertain; we are not sure what the future will bring
- **Probability** is a numerical statement about the likelihood that an event will occur



# Chapters in This Book That Use Probability

TABLE 2.1

| CHAPTER  | TITLE                                       |
|----------|---|
| 3        | Decision Analysis                           |
| 4        | Regression Models                           |
| 5        | Forecasting                                 |
| 6        | Inventory Control Models                    |
| 11       | Project Management                          |
| 12       | Waiting Lines and Queuing Theory Models     |
| 13       | Simulation Modeling                         |
| 14       | Markov Analysis                             |
| 15       | Statistical Quality Control                 |
| Module 3 | Decision Theory and the Normal Distribution |
| Module 4 | Game Theory                                 |



# Types of Probability

- **Objective Approach**

- Relative frequency approach

$$P(\text{event}) = \frac{\text{Number of occurrences of the event}}{\text{Total number of trials or outcomes}}$$

- Classical or logical method

$$P(\text{head}) = \frac{1}{2}$$

← Number of ways of getting a head  
← Number of possible outcomes (head or tail)

$$P(\text{spade}) = \frac{13}{52}$$

← Number of chances of drawing a spade  
← Number of possible outcomes



# Diversey Paint Example

- Historical demand for white latex paint at = 0, 1, 2, 3, or 4 gallons per day
- Observed frequencies over the past 200 days

TABLE 2.2

| QUANTITY DEMANDED (GALLONS) | NUMBER OF DAYS |     | PROBABILITY            |
|-----------------------------|----------------|-----|------------------------|
| 0                           | 40             |     | 0.20 (= 40/200)        |
| 1                           | 80             |     | 0.40 (= 80/200)        |
| 2                           | 50             |     | 0.25 (= 50/200)        |
| 3                           | 20             |     | 0.10 (= 20/200)        |
| 4                           | 10             |     | 0.05 (= 10/200)        |
|                             | Total          | 200 | Total 1.00 (= 200/200) |



# Diversey Paint Example

Individual probabilities are all between 0 and 1

$$0 \leq P(\text{event}) \leq 1$$

Total of all event probabilities equals 1

$$\sum P(\text{event}) = 1.00$$

Paint at = 0, 1, 2, 3, or 4  
200 days

TABLE 2.2

| Days         | PROBABILITY             |
|--------------|-------------------------|
| 0            | 0.20 (= 40/200)         |
| 1            | 0.40 (= 80/200)         |
| 2            | 0.25 (= 50/200)         |
| 3            | 0.10 (= 20/200)         |
| 4            | 0.05 (= 10/200)         |
| <b>Total</b> | <b>1.00 (= 200/200)</b> |



# Types of Probability

- **Subjective Approach**

- Based on the experience and judgment of the person making the estimate
  - Opinion polls
  - Judgment of experts
  - Delphi method

# Mutually Exclusive and Collectively Exhaustive Events

- Events are said to be **mutually exclusive** if only one of the events can occur on any one trial
  - Tossing a coin will result in either a head or a tail
  - Rolling a die will result in only one of six possible outcomes



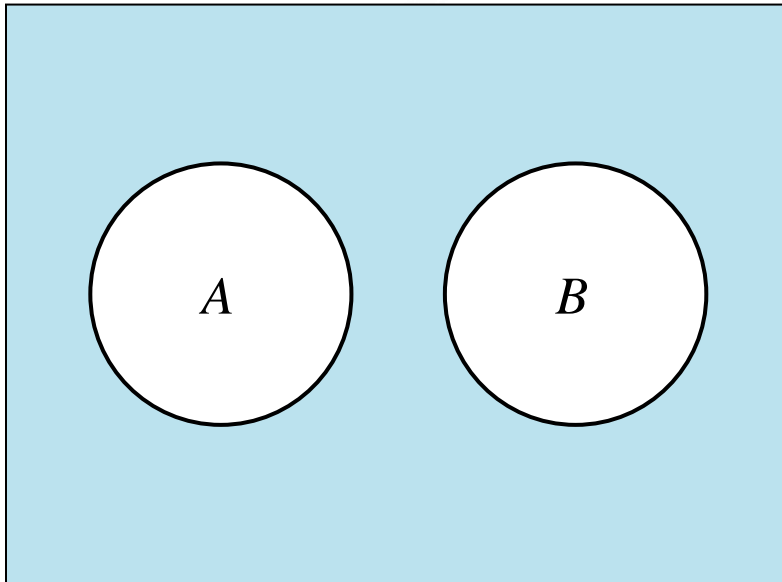
# Mutually Exclusive and Collectively Exhaustive Events

- Events are said to be **collectively exhaustive** if the list of outcomes includes every possible outcome
- Both heads and tails as possible outcomes of coin flips
- All six possible outcomes of the roll of a die

| OUTCOME OF ROLL | PROBABILITY   |
|-----------------|---------------|
| 1               | $\frac{1}{6}$ |
| 2               | $\frac{1}{6}$ |
| 3               | $\frac{1}{6}$ |
| 4               | $\frac{1}{6}$ |
| 5               | $\frac{1}{6}$ |
| 6               | $\frac{1}{6}$ |
|                 | Total 1       |

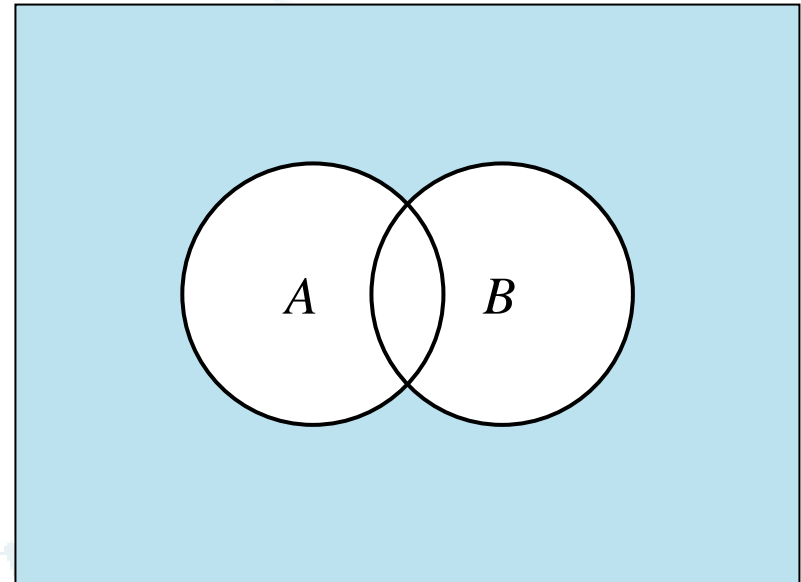
# Venn Diagrams

FIGURE 2.1



Events that are mutually  
exclusive

FIGURE 2.2



Events that are not mutually  
exclusive



# Drawing a Card

- Draw one card from a deck of 52 playing cards

$A$  = event that a 7 is drawn

$B$  = event that a heart is drawn

$$P(\text{a 7 is drawn}) = P(A) = \frac{4}{52} = \frac{1}{13}$$

$$P(\text{a heart is drawn}) = P(B) = \frac{13}{52} = \frac{1}{4}$$

- These two events are not mutually exclusive since a 7 of hearts can be drawn
- These two events are not collectively exhaustive since there are other cards in the deck besides 7s and hearts

# Differences

| DRAWS                                 | MUTUALLY EXCLUSIVE | COLLECTIVELY EXHAUSTIVE |
|---------------------------------------|--------------------|-------------------------|
| 1. Draws a spade and a club           | Yes                | No                      |
| 2. Draw a face card and a number card | Yes                | Yes                     |
| 3. Draw an ace and a 3                | Yes                | No                      |
| 4. Draw a club and a non-club         | Yes                | Yes                     |
| 5. Draw a 5 and a diamond             | No                 | No                      |
| 6. Draw a red card and a diamond      | No                 | No                      |