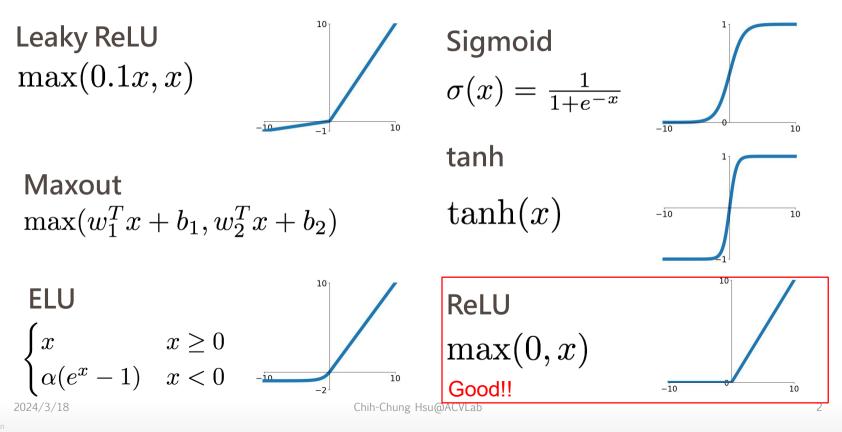
### NETWORK TRAINING OPTIMIZER, DATA, AND HYPER-PARAMETERS

Chih-Chung Hsu (許志仲) Institute of Data Science National Cheng Kung University https://cchsu.info



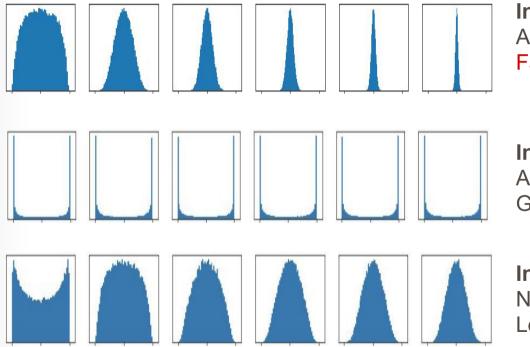


Last time: Activation Functions



Slide Credit cs231

# Last time: Weight Initialization



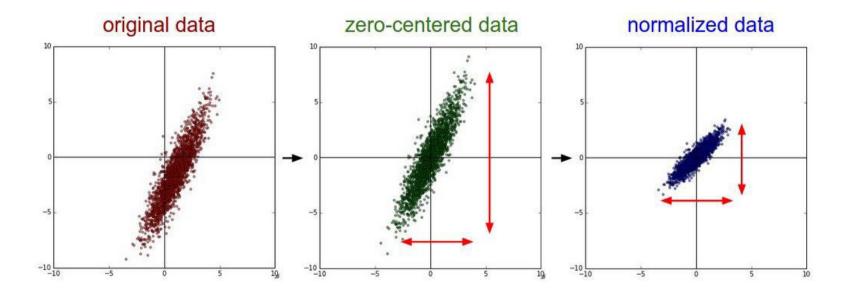
#### Initialization too small:

Activations go to zero, gradients also zero, Failed to learn

Initialization too big: Activations saturate (for tanh), Gradients zero, Failed to learn,

### Initialization just right: Nice distribution of activations at all layers, Learning proceeds nicely

### Last time: Data Preprocessing

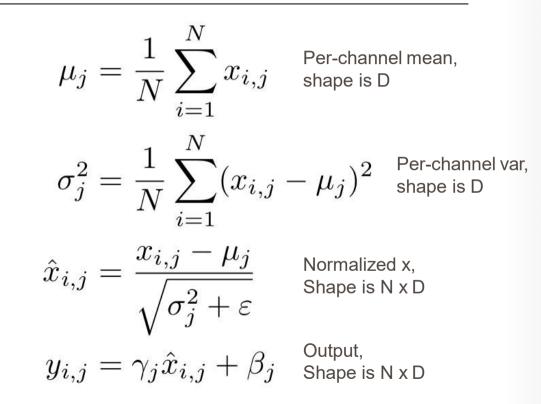


Input: x:N imes D

Learnable scale and shift parameters:

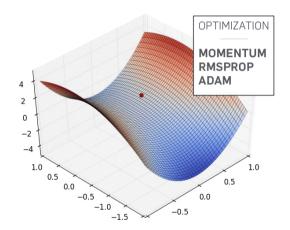
 $\gamma,eta:D$ 

Learning  $\gamma = \sigma$ ,  $\beta = \mu$  will recover the identity function!



# And now we will offer you

- Improve your training error:
  - Optimizers
  - Learning rate schedules
  - Data augmentation
- Improve your test error:
  - Regularization
  - Choosing Hyperparameters

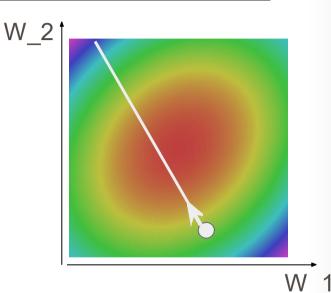


### Optimization

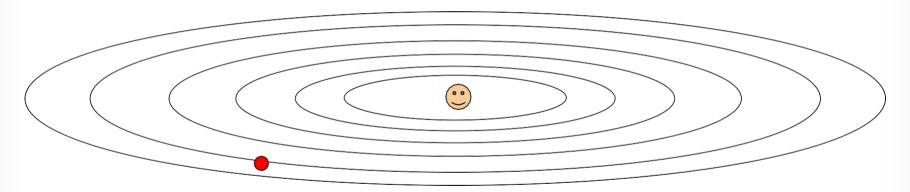
# Vanilla Gradient Descent

while True:

weights\_grad = evaluate\_gradient(loss\_fun, data, weights)
weights += - step size \* weights grad # perform parameter update



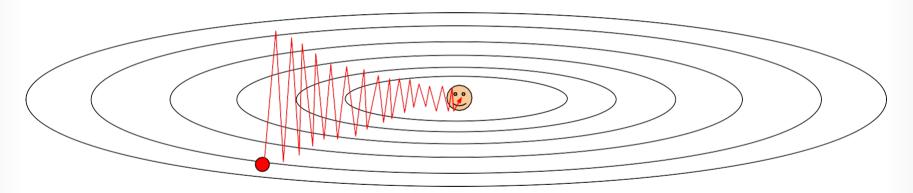
What if loss changes quickly in one direction and slowly in another? What does gradient descent do?



Loss function has high **condition number**: ratio of largest to smallest singular value of the Hessian matrix is large

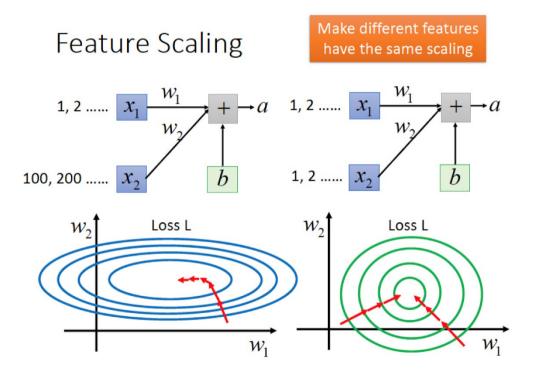
What if loss changes quickly in one direction and slowly in another? What does gradient descent do?

Very slow progress along shallow dimension, jitter along steep direction

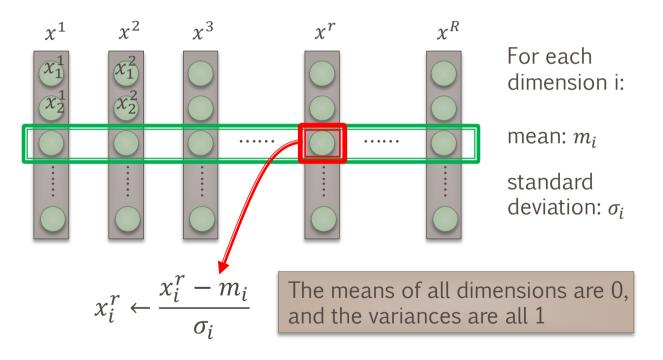


Loss function has high **condition number**: ratio of largest to smallest singular value of the Hessian matrix is large

# Optimization Issue: scaling



### Feature Re-Scaling

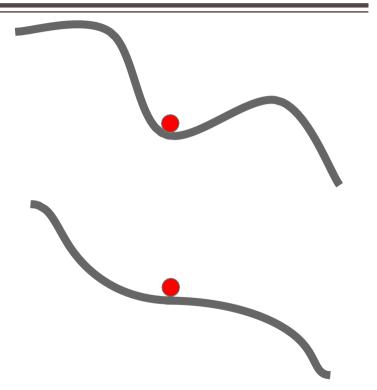


In general, gradient descent converges much faster with feature scaling than without it.

What if the loss function has a **local minima** or **saddle point**?

What if the loss function has a **local minima** or **saddle point**?

Zero gradient, gradient descent gets stuck



What if the loss function has a **local minima** or **saddle point**?

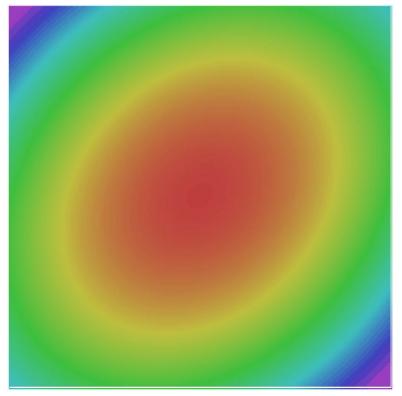
Saddle points much more common in high dimension

Dauphin et al, "Identifying and attacking the saddle point problem in high-dimensional non-convex optimization", NIPS 2014

Our gradients come from minibatches so they can be noisy!

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W)$$



### SGD + Momentum

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

while True: dx = compute\_gradient(x) x -= learning\_rate \* dx SGD+Momentum  $v_{t+1} = \rho v_t + \nabla f(x_t)$   $x_{t+1} = x_t - \alpha v_{t+1}$ vx = 0 while True:  $dx = compute_gradient(x)$  vx = rho \* vx + dx $x -= learning_rate * vx$ 

- Build up "velocity" as a running mean of gradients
- Rho gives "friction"; typically rho=0.9 or 0.99

Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

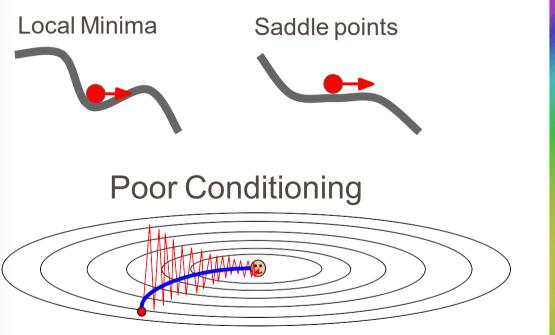
### SGD + Momentum

SGD+Momentum	SGD+Momentum
$v_{t+1} = \rho v_t - \alpha \nabla f(x_t)$	$v_{t+1} = \rho v_t + \nabla f(x_t)$
$x_{t+1} = x_t + v_{t+1}$	$x_{t+1} = x_t - \alpha v_{t+1}$
vx = 0	vx = 0
while True:	while True:
<pre>dx = compute_gradient(x)</pre>	$dx = compute_gradient(x)$
<pre>vx = rho * vx - learning_rate * dx</pre>	vx = rho * vx + dx
x += vx	x —= learning_rate * vx

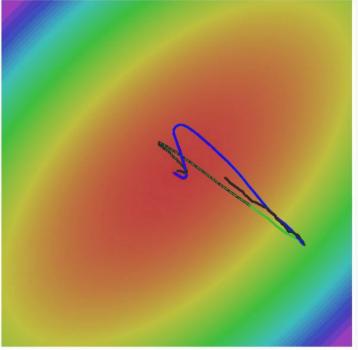
You may see SGD+Momentum formulated different ways, but they are equivalent - give same sequence of x

Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

### SGD + Momentum



### **Gradient Noise**



SGD+Momentum

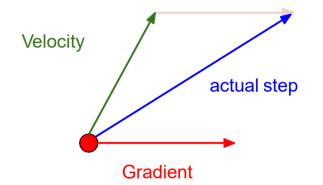
SGD

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### SGD+Momentum

Momentum update:

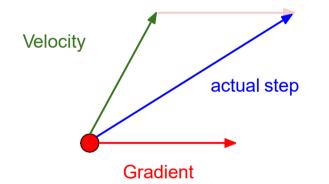


# Combine gradient at current point with velocity to get step used to update weights

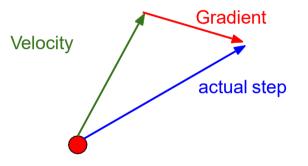
Nesterov, "A method of solving a convex programming problem with convergence rate O(1/k^2)", 1983 Nesterov, "Introductory lectures on convex optimization: a basic course", 2004 Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

### Nesterov Momentum

Momentum update:



### Nesterov Momentum



# Combine gradient at current point with velocity to get step used to update weights

Nesterov, "A method of solving a convex programming problem with convergence rate O(1/k^2)", 1983 Nesterov, "Introductory lectures on convex optimization: a basic course", 2004 Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013 "Look ahead" to the point where updating using velocity would take us; compute gradient there and mix it with velocity to get actual update direction

### Nesterov Momentum

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

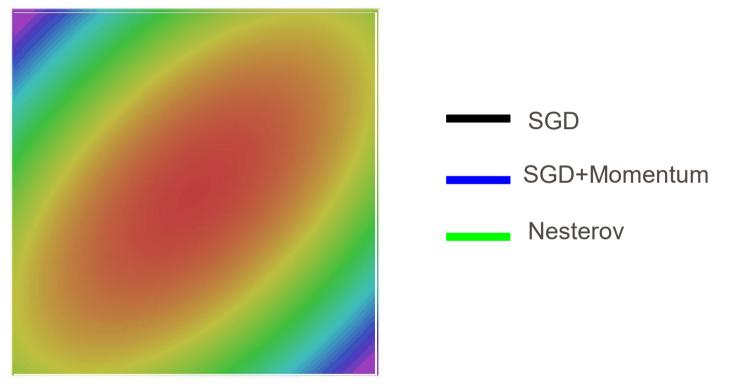
Change of variables 
$$\tilde{x}_t = x_t + \rho v_t$$
 rearrange:

$$v_{t+1} = \rho v_t - \alpha \nabla f(\tilde{x}_t) \tilde{x}_{t+1} = \tilde{x}_t - \rho v_t + (1+\rho)v_{t+1} = \tilde{x}_t + v_{t+1} + \rho(v_{t+1} - v_t)$$

Annoying, usually we want update in terms of  $x_t, \nabla f(x_t)$ Velocity

"Look ahead" to the point where updating using velocity would take us; compute gradient there and mix it with velocity to get actual update direction

### Nesterov Momentum





grad\_squared = 0
while True:
 dx = compute\_gradient(x)
 grad\_squared += dx \* dx
 x -= learning\_rate \* dx / (np.sqrt(grad\_squared) + 1e-7)

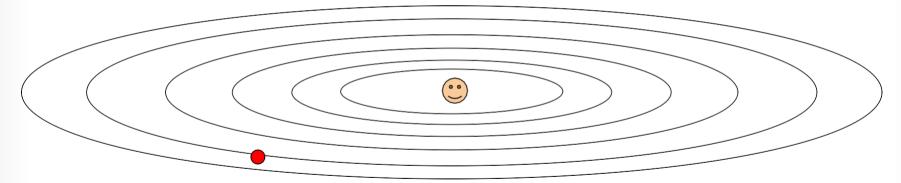
Added element-wise scaling of the gradient based on the historical sum of squares in each dimension

"Per-parameter learning rates" or "adaptive learning rates"

Duchi et al, "Adaptive subgradient methods for online learning and stochastic optimization", JMLR 2011

### AdaGrad





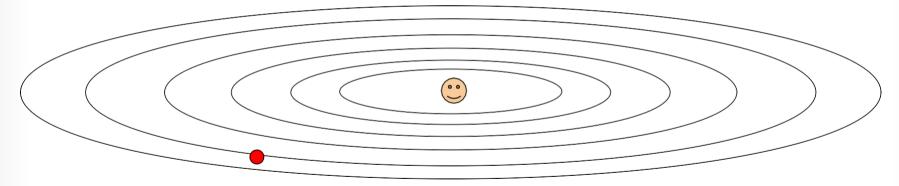
#### Think about it: What happens with AdaGrad?

Progress along "steep" directions is damped; progress along "flat" directions is accelerated

24

### AdaGrad



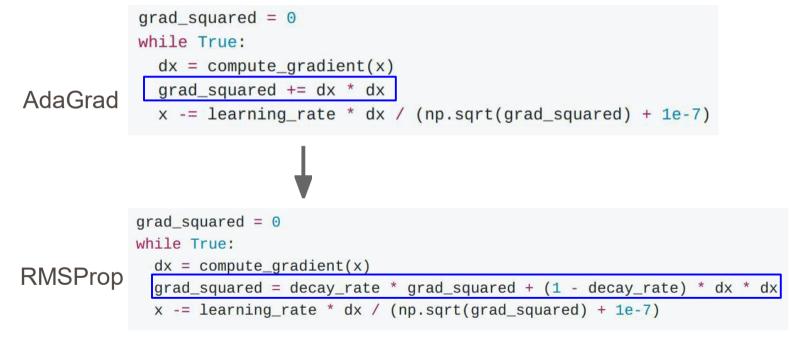


### Step size changing in long time? Decays to zero

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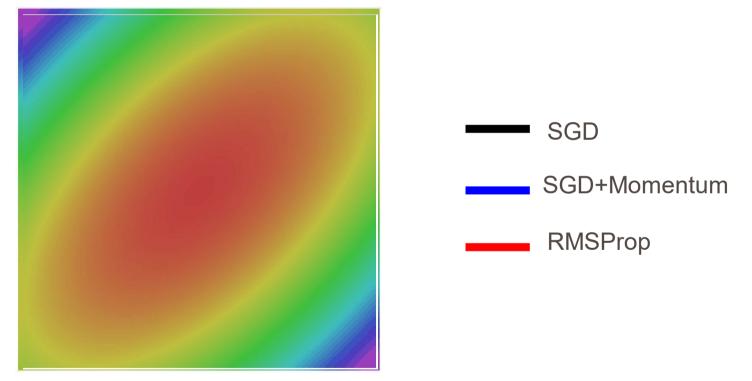
Chih-Chung Hsu@ACVLab

# RMSProp: "Leaky AdaGrad"



Tieleman and Hinton, 2012

# RMSProp



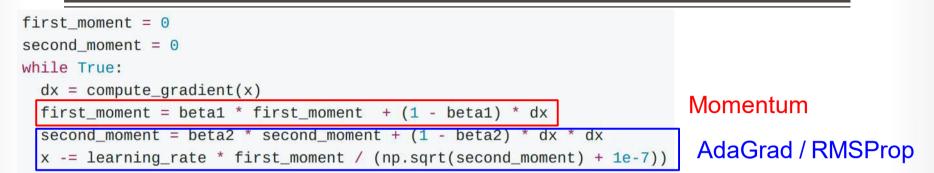


### Adam (almost)

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    x -= learning_rate * first_moment / (np.sqrt(second_moment) + 1e-7))
```

Kingma and Ba, "Adam: Amethod for stochastic optimization", ICLR 2015

### Adam (almost)

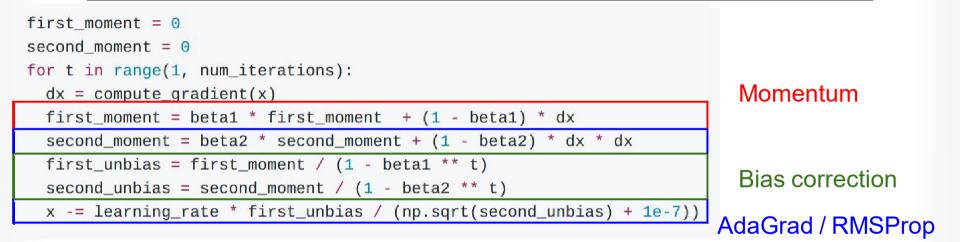


Sort of like RMSProp with momentum

### Q: What happens at first timestep?

Kingma and Ba, "Adam: Amethod for stochastic optimization", ICLR 2015

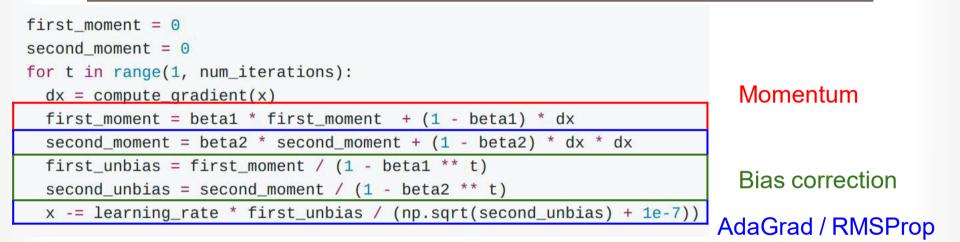
### Adam (full form)



Bias correction for the fact that first and second moment estimates start at zero

Kingma and Ba, "Adam: Amethod for stochastic optimization", ICLR 2015

### Adam (full form)

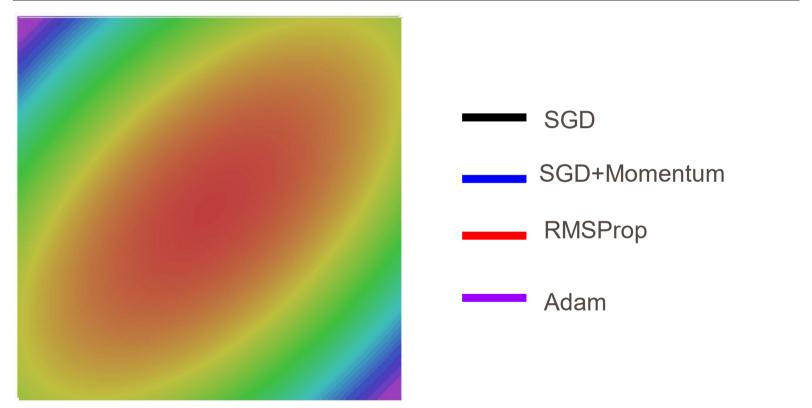


Bias correction for the fact that first and second moment estimates start at zero

Kingma and Ba, "Adam: Amethod for stochastic optimization", ICLR 2015

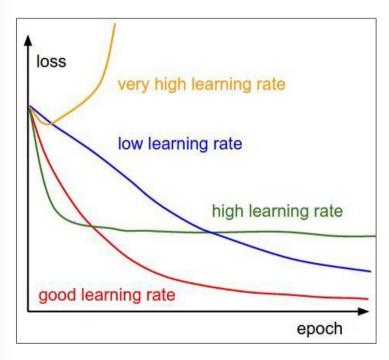
Adam with beta1 = 0.9, beta2 = 0.999, and learning\_rate = 1e-3 or 5e-4 is a great starting point for many models!

# Adam





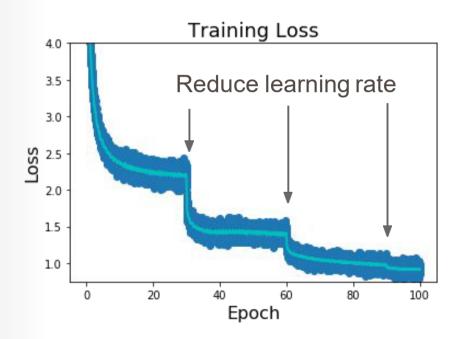
### Learning Rate!



Q: Which one of these learning rates is best to use?

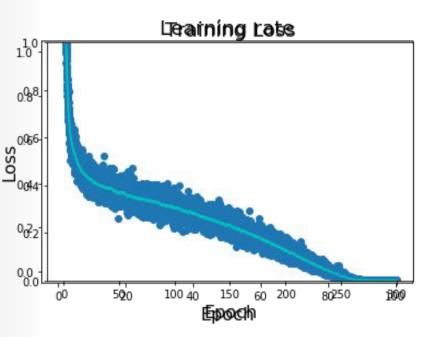
A: All of them! Start with large learning rate and decay over time

### Learning Rate Decay



**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.

### Learning Rate Decay

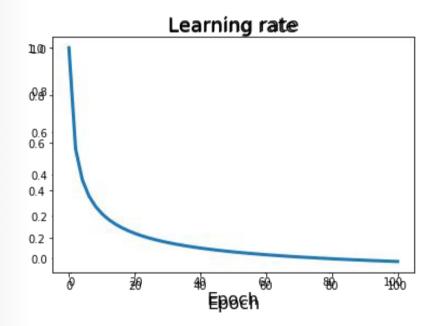


Loshchilov and Hutter, "SGDR: Stochastic Gradient Descent with Warm Restarts", ICLR 2017 Radford et al, "Improving Language Understanding by Generative Pre-Training", 2018 Feichtenhofer et al, "SlowFast Networks for Video Recognition", arXiv 2018 Child at al, "Generating Long Sequences with Sparse Transformers", arXiv 2019  Step: Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90.

# - Cosine: $\alpha_t = \frac{1}{2} \alpha_0 \left( 1 + \cos(t\pi/T) \right)$

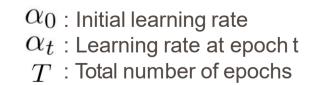
- $lpha_0$  : Initial learning rate
- $lpha_t$  : Learning rate at epoch t
- $T\,$  : Total number of epochs

### Learning Rate Decay

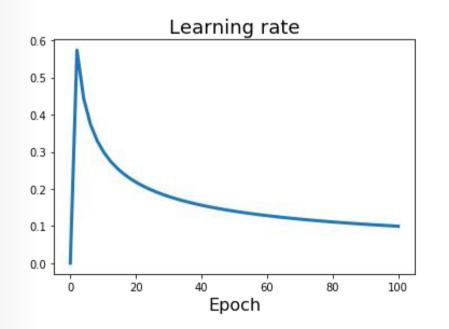


Devlin et al, "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding", 2018

**Step:** Reduce learning rate at a few fixed points. E.g. for ResNets, multiply LR by 0.1 after epochs 30, 60, and 90. **Cosine**:  $\alpha_t = \frac{1}{2}\alpha_0 (1 + \cos(t\pi/T))$ **Linear**:  $\alpha_t = \alpha_0(1 - t/T)$ **Inv sqrt**:  $\alpha_t = \alpha_0/\sqrt{t}$ 



#### Learning Rate Decay: Linear Warmup



Goyal et al, "Accurate, Large Minibatch SGD: Training ImageNet in 1 Hour", arXiv 2017

High initial learning rates can make loss explode; linearly increasing learning rate from 0 over the first ~5000 iterations can prevent this

Empirical rule of thumb: If you increase the batch size by N, also scale the initial learning rate by N

## Lookahead Optimizer?

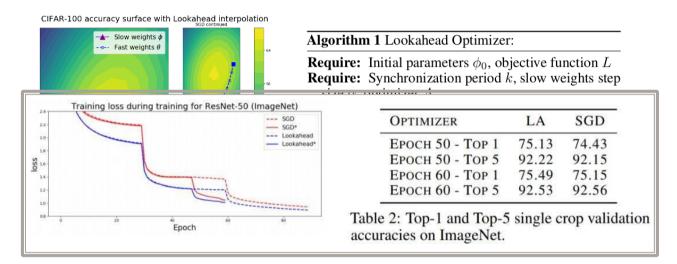


Figure 1: (Left) Visualizing Lookahead through a ResNet-32 test accuracy surface at epoch 100 on CIFAR-100. We project the weights onto a plane defined by the first, middle, and last fast (inner-loop) weights. The fast weights are along the blue dashed path. All points that lie on the plane are represented as solid, including the entire Lookahead slow weights path (in purple). Lookahead (middle, bottom right) quickly progresses closer to the minima than SGD (middle, top right) is able to. (Right) Pseudocode for Lookahead.

Zhang, Michael R., et al. "Lookahead Optimizer: k steps forward, 1 step back." (2019).

#### Now we have "advanced" ADAM

#### R-ADAM (Rectified Adam)

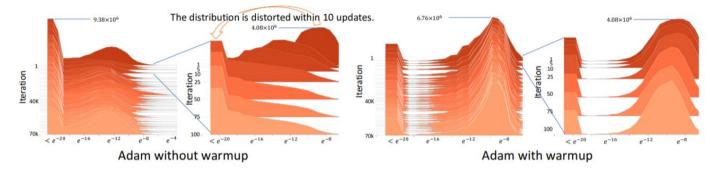


Figure 2: The absolute gradient histogram of the Transformers on the De-En IWSLT' 14 dataset during the training (stacked along the y-axis). X-axis is absolute value in the log scale and the height is the frequency. Without warmup, the gradient distribution is distorted in the first 10 steps.

Liu, Liyuan, et al. "On the variance of the adaptive learning rate and beyond." *ICLR2020*.

#### SGD + Warmup

$$egin{aligned} \Delta heta &= \eta \cdot [r_t \cdot \operatorname{Adam}(t) + (1 - r_t) \cdot \operatorname{SGD}_{\operatorname{Momentum}}(t)] \ &= \eta \cdot [r_t \cdot rac{\sqrt{1 - eta_2^t}}{1 - eta_1^t} \cdot rac{m_t}{\epsilon + \sqrt{v_t}} + (1 - r_t) \cdot rac{1}{1 - eta_1^t} \cdot m_t \ &= \eta \cdot rac{m_t}{1 - eta_1^t} \cdot [r_t \cdot (rac{\sqrt{1 - eta_2^t}}{\epsilon + \sqrt{v_t}} - 1) + 1] \ &pprox \eta \cdot rac{m_t}{1 - eta_1^t} \cdot [r_t \cdot rac{\sqrt{1 - eta_2^t}}{\epsilon + \sqrt{v_t}}] \ &= \eta \cdot r_t \cdot rac{\sqrt{1 - eta_2^t}}{1 - eta_1^t} \cdot rac{m_t}{\epsilon + \sqrt{v_t}} \end{aligned}$$

Algorithm 2: Rectified Adam. All operations are element-wise. **Input:**  $\{\alpha_t\}_{t=1}^T$ : step size,  $\{\beta_1, \beta_2\}$ : decay rate to calculate moving average and moving 2nd moment,  $\theta_0$ : initial parameter,  $f_t(\theta)$ : stochastic objective function. **Output:**  $\theta_t$ : resulting parameters 1  $m_0, v_0 \leftarrow 0, 0$  (Initialize moving 1st and 2nd moment)  $\rho_{\infty} \leftarrow 2/(1-\beta_2) - 1$  (Compute the maximum length of the approximated SMA) <sup>3</sup> while  $t = \{1, \dots, T\}$  do  $g_t \leftarrow \Delta_{\theta} f_t(\theta_{t-1})$  (Calculate gradients w.r.t. stochastic objective at timestep t)  $v_t \leftarrow \beta_2 v_{t-1} + (1 - \beta_2) g_t^2$  (Update exponential moving 2nd moment) 5  $m_t \leftarrow \beta_1 m_{t-1} + (1 - \beta_1) g_t$  (Update exponential moving 1st moment) 6  $\widehat{m_t} \leftarrow m_t/(1-\beta_1^t)$  (Compute bias-corrected moving average) 7  $\rho_t \leftarrow \rho_{\infty} - 2t\beta_2^t/(1-\beta_2^t)$  (Compute the length of the approximated SMA) if the variance is tractable, i.e.,  $\rho_t > 4$  then 1 8 9  $\hat{v}_t \leftarrow \sqrt{v_t/(1-\beta_2^t)}$  (Compute bias-corrected moving 2nd moment) 10  $r_t \leftarrow \sqrt{\frac{(\rho_t - 4)(\rho_t - 2)\rho_\infty}{(\rho_\infty - 4)(\rho_\infty - 2)\rho_t}}$  (Compute the variance rectification term) 11  $\theta_t \leftarrow \theta_{t-1} - \alpha_t \overline{r_t} \widehat{m_t} / \widehat{v_t}$  (Update parameters with adaptive momentum) 12 13 else  $\theta_t \leftarrow \theta_{t-1} - \alpha_t \widehat{m_t}$  (Update parameters with un-adapted momentum) 14

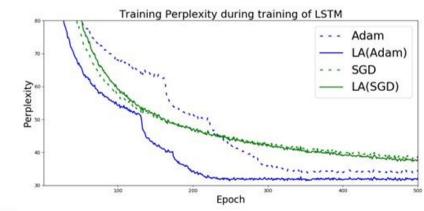
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#### Combination (2020 late)

- The strongest optimizer + lookahead?
  - Yes, we have RANGER

):

class Ranger(Optimizer):

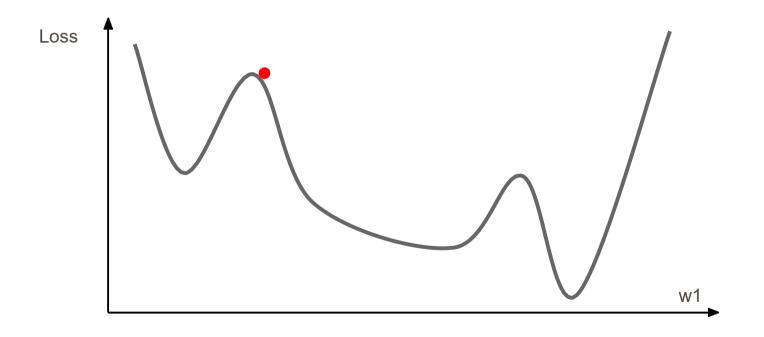


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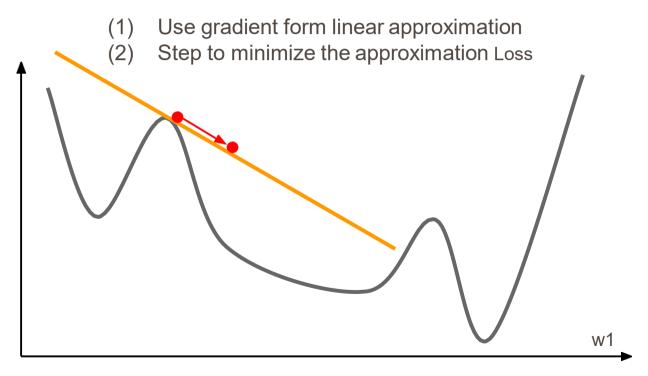


# INSIGNIFICANT IMPROVEMENT?

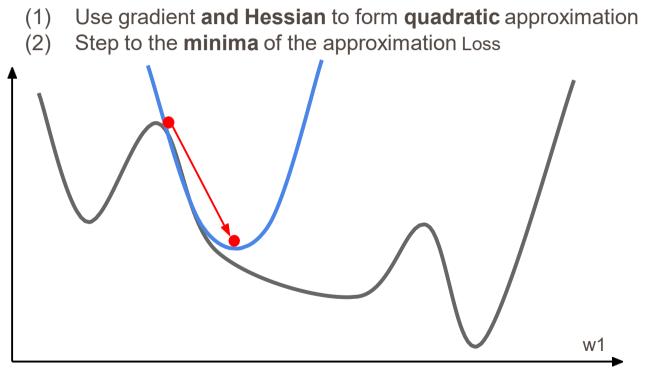
## First-Order Optimization



#### First-Order Optimization



#### Second-Order Optimization



#### Second-Order Optimization

second-order Taylor expansion:

$$J(\boldsymbol{\theta}) \approx J(\boldsymbol{\theta}_0) + (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^{\top} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0) + \frac{1}{2} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^{\top} \boldsymbol{H} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)$$

Solving for the critical point we obtain the Newton parameter update:

$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \boldsymbol{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$

# Why is this bad for deep learning?

Hessian has  $O(N^2)$  elements. Inverting takes  $O(N^3)$ N = (Tens or Hundreds of) Millions

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$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \boldsymbol{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$

- Quasi-Newton methods (**BGFS** most popular):

instead of inverting the Hessian ( $O(n^3)$ ), approximate inverse Hessian with rank 1 updates over time ( $O(n^2)$  each).

- **L-BFGS** (Limited memory BFGS):

Does not form/store the full inverse Hessian.

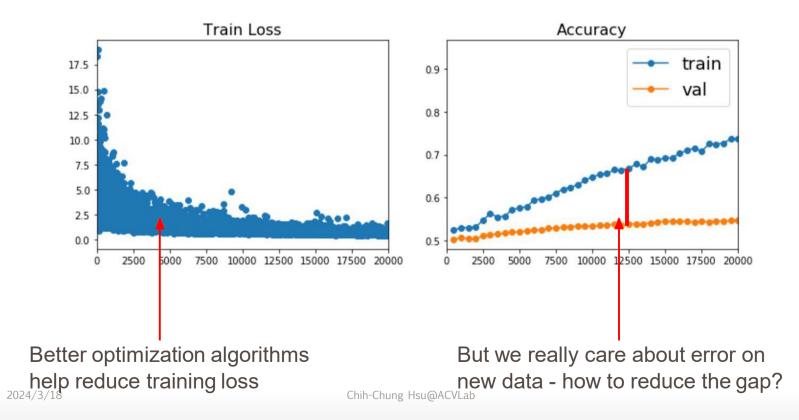
- Usually works very well in full batch, deterministic mode
- i.e. if you have a single, deterministic f(x) then L-BFGS will probably work very nicely
- Does not transfer very well to mini-batch setting.
  - Gives bad results. Adapting second-order methods to large-scale, stochastic setting is an active area of research.

Le et al, "On optimization methods for deep learning, ICML 2011" Ba et al, "Distributed second-order optimization using Kronecker-factored approximations", ICLR 2017

#### In practice:

- Adam is a good default choice in many cases; it often works ok even with constant learning rate
- BUT in practice, SGD+Momentum can outperform Adam but may require more tuning of LR and schedule
  - Try cosine schedule, very few hyperparameters!
- Generative models: Adam-like optimizers still show great performance!!
- If you can afford to do full batch updates then try out
  L-BFGS (and don' t forget to disable all sources of noise)

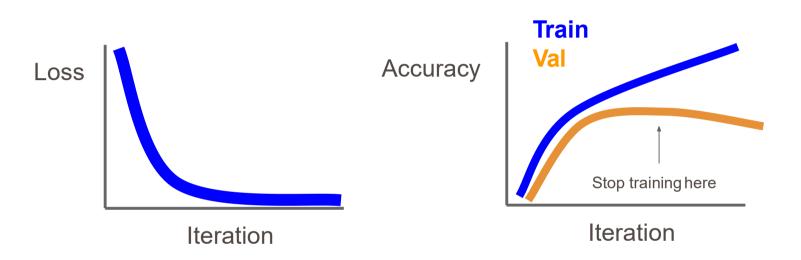
## Beyond Training Error



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## Early Stopping: Always do this



Stop training the model when accuracy on the validation set decreases Or train for a long time, but always keep track of the model snapshot that worked best on val

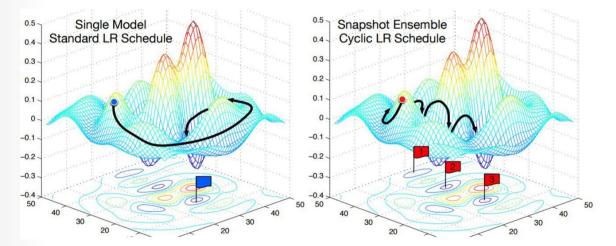
#### Model Ensembles

- Train multiple independent models
- At test time average their results
  - (Take average of predicted probability distributions, then choose argmax)

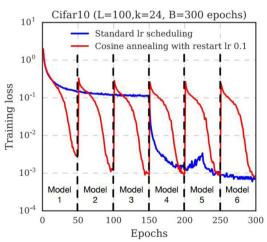
#### Enjoy 2% extra performance!!

## Model Ensembles: Tips and Tricks

Instead of training independent models, use multiple snapshots of a single model during training!

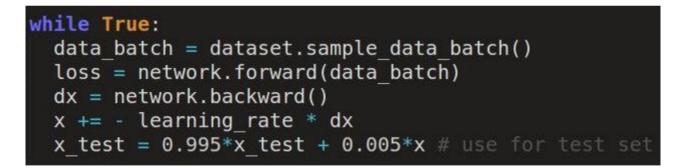


Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss, 2017. Reproduced with permission.



Cyclic learning rate schedules can make this work even better!

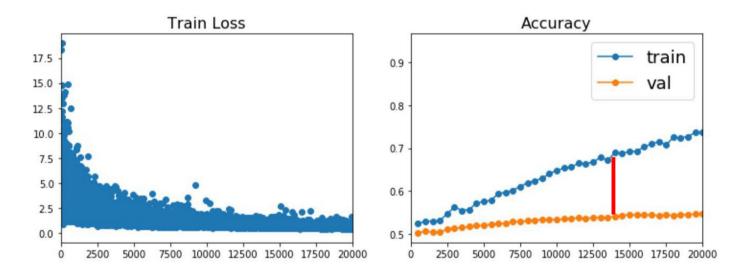
Instead of using actual parameter vector, keep a moving average of the parameter vector and use that at test time (Polyak averaging) (or so-called network interpolation)



Polyak and Juditsky, "Acceleration of stochastic approximation by averaging", SIAM Journal on Control and Optimization, 1992.

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#### How to improve single-model performance?



# Regularization

Regularization: Add term to loss

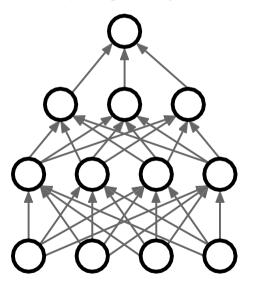
$$L = rac{1}{N} \sum_{i=1}^N \sum_{j 
eq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1) + \lambda R(W)$$

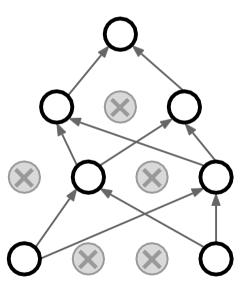
In common use:

L2 regularization L1 regularization Elastic net (L1 + L2)  $egin{aligned} R(W) &= \sum_k \sum_l W_{k,l}^2 & ( ext{Weight decay}) \ R(W) &= \sum_k \sum_l |W_{k,l}| \ R(W) &= \sum_k \sum_l eta W_{k,l}^2 + |W_{k,l}| \end{aligned}$ 

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In each forward pass, randomly set some neurons to zero Probability of dropping is a hyperparameter; 0.5 is common





Srivastava et al, "Dropout: A simple way to prevent neural networks from overfitting", JMLR2014

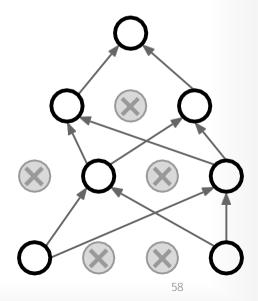
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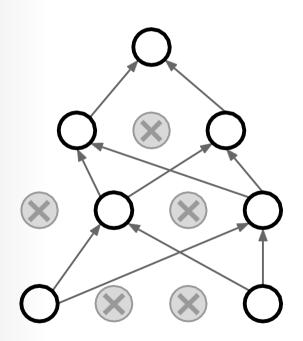
p = 0.5 # probability of keeping a unit active. higher = less dropout

```
def train step(X):
  """ X contains the data """
 # forward pass for example 3-layer neural network
 H1 = np.maximum(0, np.dot(W1, X) + b1)
 U1 = np.random.rand(*H1.shape) 
 H1 *= U1 # drop!
 H2 = np.maximum(0, np.dot(W2, H1) + b2)
 U2 = np.random.rand(*H2.shape) < p # second dropout mask
 H2 *= U2 # drop!
 out = np.dot(W3, H2) + b3
```

# backward pass: compute gradients... (not shown)
# perform parameter update... (not shown)
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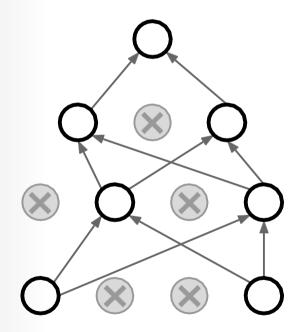
Example forward pass with a 3-layer network using dropout





Forces the network to have a redundant representation; Prevents co-adaptation of features





Another interpretation:

Dropout is training a large **ensemble** of models (that share parameters).

Each binary mask is one model

An FC layer with 4096 units has  $2^{4096} \sim 10^{1233}$  possible masks! Only ~  $10^{82}$  atoms in the universe...

#### Dropout: Test time

Dropout makes our output random!

Output Input (label) (image)  $y = f_W(x,z) \text{ Random}_{\text{mask}}$ 

Want to "average out" the randomness at test-time

$$y = f(x) = E_z [f(x, z)] = \int p(z) f(x, z) dz$$

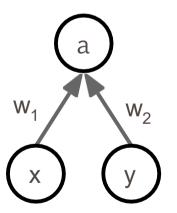
But this integral seems hard ...

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#### Dropout: Test time

Want to approximate the integral

$$y = f(x) = E_z \left[ f(x, z) \right] = \int p(z) f(x, z) dz$$



Consider a single neuron

At test time we have: During training we have:

At test time, **multiply** by dropout probability

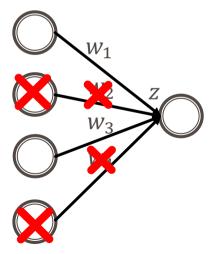
$$\begin{array}{rl} \text{ve:} & E[a] = w_1 x + w_2 y \\ \text{ve:} & E[a] = \frac{1}{4}(w_1 x + w_2 y) + \frac{1}{4}(w_1 x + 0 y) \\ & \quad + \frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2 y) \\ & \quad = \frac{1}{2}(w_1 x + w_2 y) \end{array}$$

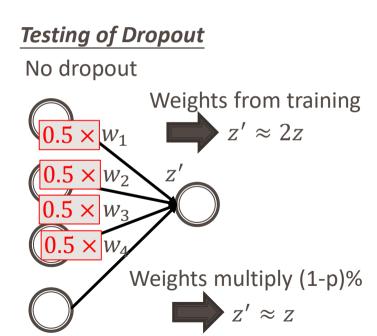
#### Dropout

• Why the weights should multiply (1-p)% (dropout rate) when testing?

#### Training of Dropout

Assume dropout rate is 50%





#### Dropout: Test time

#### def predict(X):

```
# ensembled forward pass
```

H1 = np.maximum(0, np.dot(W1, X) + b1) \* p # NOTE: scale the activations
H2 = np.maximum(0, np.dot(W2, H1) + b2) \* p # NOTE: scale the activations
out = np.dot(W3, H2) + b3

At test time all neurons are active always

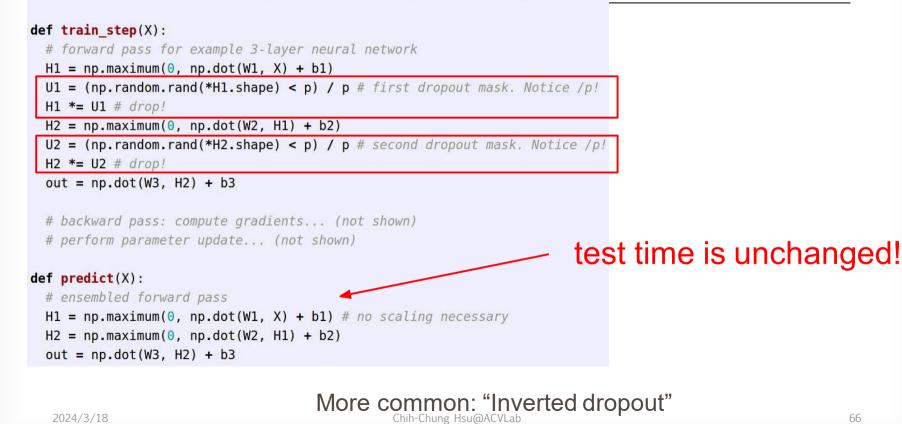
=> We must scale the activations so that for each neuron:

output at test time = expected output at training time

""" Vanilla Dropout: Not recommended implementation (see notes below) """	
Valified Diopode: Not recommended imprementation (see notes becow)	
<pre>p = 0.5 # probability of keeping a unit active. higher = less dropout</pre>	
<pre>def train_step(X):</pre>	
""" X contains the data """	
# forward pass for example 3-layer neural network	
H1 = np.maximum(0, np.dot(W1, X) + b1)	
<pre>U1 = np.random.rand(*H1.shape)</pre>	7
H1 *= U1 # drop!	
H2 = np.maximum(0, np.dot(W2, H1) + b2)	drop in forward pass
U2 = np.random.rand(*H2.shape) < p # second dropout mask	<b>ק</b> יי י
H2 *= U2 # drop!	
out = np.dot(W3, H2) + b3	-
<pre># backward pass: compute gradients (not shown)</pre>	
<pre># perform parameter update (not shown)</pre>	
<pre>def predict(X):</pre>	
# ensembled forward pass	-
H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations	scale at test time
H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations	
out = np.dot(W3, H2) + b3	-
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Slide Credit cs231n

**p** = 0.5 # probability of keeping a unit active. higher = less dropout



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**Training**: Add some kind of randomness

$$y = f_W(x, z)$$

**Testing:** Average out randomness (sometimes approximate)

$$y = f(x) = E_z [f(x, z)]$$
$$= \int p(z) f(x, z) dz$$

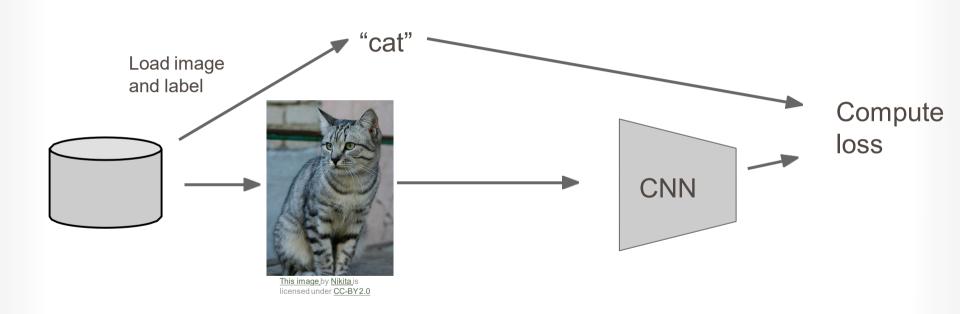
**Example**: Batch Normalization

**Training**: Normalize using stats from random minibatches

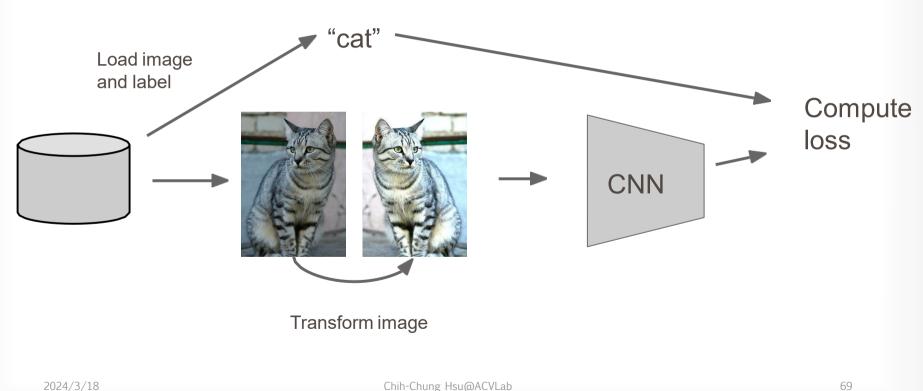
**Testing**: Use fixed stats to normalize

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#### Regularization: Data Augmentation



#### Regularization: Data Augmentation



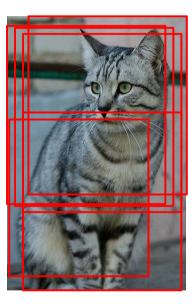
## Data Augmentation: Horizontal Flips





#### Data Augmentation

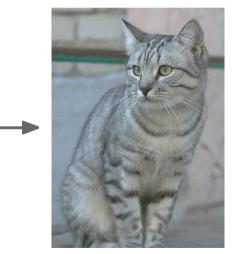
- Random crops and scales
- Training: sample random crops / scales
  - ResNet:
    - Pick random L in range [256, 480]
    - Resize training image, short side = L
    - Sample random 224 x 224 patch
- Testing: average a fixed set of crops
  - ResNet:
    - Resize image at 5 scales: {224, 256, 384, 480, 640}
    - For each size, use 10 224 x 224 crops: 4 corners + center, + flips



#### Data Augmentation: Color Jitter

# Simple: Randomize contrast and brightness





#### More Complex way:

- 1. Apply PCA to all [R, G, B] pixels in training set
- 2. Sample a "color offset" along principal component directions
- 3. Add offset to all pixels of a training image

(As seen in [Krizhevsky et al. 2012], ResNet, etc)

#### Data Augmentation

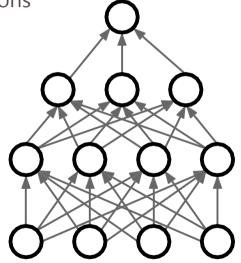
- Get creative for your problem!
- Random mix/combinations of :
  - translation
  - rotation
  - stretching
  - shearing,
  - Iens distortions, ...

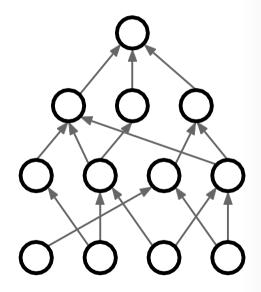
#### Regularization: A common pattern

- Training: Add random noise
- Testing: Marginalize over the noise
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation

#### Regularization: DropConnect

- Training: Drop connections between neurons (set weights to 0)
- Testing: Use all the connections
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect

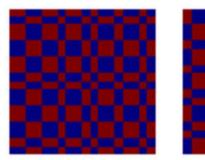


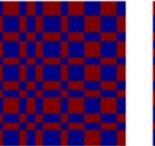


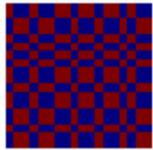
Wan et al, "Regularization of Neural Networks using DropConnect", ICML 2013

#### **Regularization: Fractional Pooling**

- Training: Use randomized pooling regions
- Testing: Average predictions from several regions
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect
  - Fractional Max Pooling



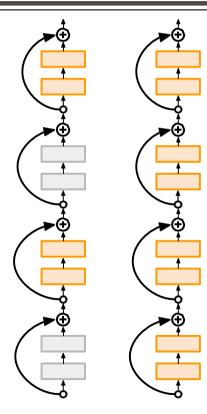




Graham, "Fractional Max Pooling", arXiv2014

#### Regularization: Stochastic Depth

- Training: Skip some layers in the network
- Testing: Use all the layer
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect
  - Fractional Max Pooling
  - Stochastic Depth

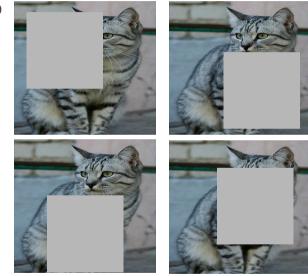


Huang et al, "Deep Networks with Stochastic Depth", ECCV 2016

#### Regularization: Cutout

- Training: Set random image regions to zero
- Testing: Use full image
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect
  - Fractional Max Pooling
  - Stochastic Depth
  - Cutout

DeVries and Taylor, "Improved Regularization of Convolutional Neural Networks with Cutout", arXiv 2017



Works very well for small datasets like CIFAR, less common for large datasets like ImageNet

#### Regularization: Mixup

- Training: Train on random blends of images
- Testing: Use original images
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect
  - Fractional Max Pooling
  - Stochastic Depth
  - Cutout
  - Mixup







Randomly blend the pixels of pairs of training images, e.g. 40% cat, 60% dog

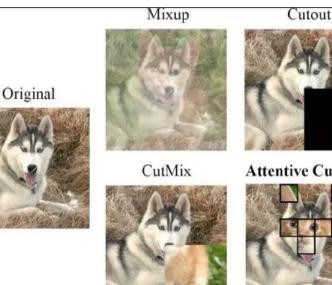
#### Target label: cat: 0.4 dog: 0.6

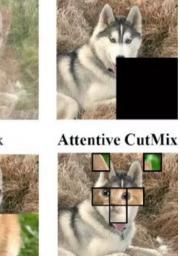
**CNN** 

Zhang et al, "mixup: Beyond Empirical Risk Minimization", ICLR 2018

#### **Regularization:** Mixup

- Training: Train on random blends of images
- Testing: Use original images
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect
  - Fractional Max Pooling
  - Stochastic Depth
  - Cutout
  - Mixup
  - CutMix





Yun, Sangdoo, et al. "Cutmix: Regularization strategy to train strong classifiers with localizable features." ICCV 2019

#### Regularization

- Training: Add random noise
- Testing: Marginalize over the noise
- Examples:
  - Dropout
  - Batch Normalization
  - Data Augmentation
  - DropConnect
  - Fractional Max Pooling
  - Stochastic Depth
  - Cutout
  - Mixup
  - CutMix

- Consider dropout for large fully-connected layers
- Batch normalization and data augmentation almost always a good idea
- Try cutout and mixup especially for small classification datasets

### CHOOSING HYPERPARAMETERS

(without tons of GPUs)

- Step 1: Check initial loss
- Turn off weight decay, sanity check loss at initialization
- e.g. log(C) for softmax with C classes

- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Try to train to 100% training accuracy on a small sample of training data
  - #minibatches < 10</p>
  - Tuning your architecture, learning rate, weight initialization
- Loss not going down? LR too low, bad initialization
- Loss explodes to Inf or NaN? LR too high, bad initialization

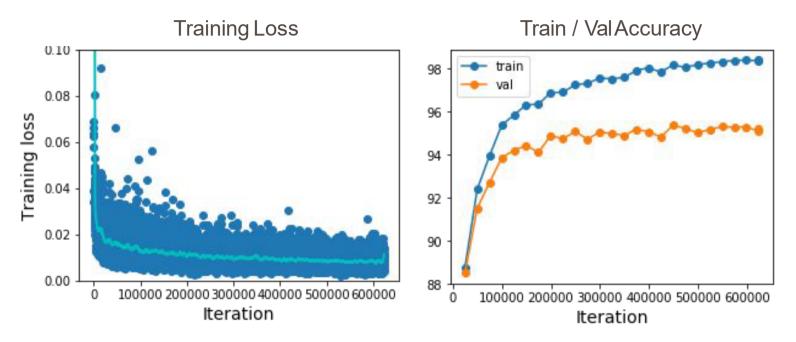
- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Use the architecture from the previous step, use all training data, turn on small weight decay, find a learning rate that makes the loss drop significantly within ~100 iterations
- Good learning rates to try: 1e-1, 1e-2, 1e-3, 1e-4

- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Step 4: Coarse grid, train for ~1-5 epochs
- Choose a few values of learning rate and weight decay around what worked from Step 3, train a few models for ~1-5 epochs.
- Good weight decay to try: 1e-4, 1e-5, 1e-6, even 0

- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Step 4: Coarse grid, train for ~1-5 epochs
- Step 5: Refine grid, train longer
- Pick best models from Step 4, train them for longer (~10-20 epochs) without learning rate decay

- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Step 4: Coarse grid, train for ~1-5 epochs
- Step 5: Refine grid, train longer
- Step 6: Look at loss curves

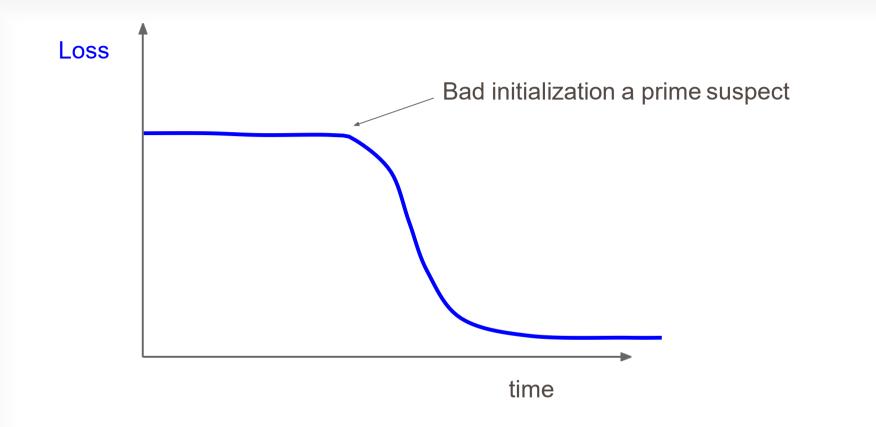
#### Look at learning curves!

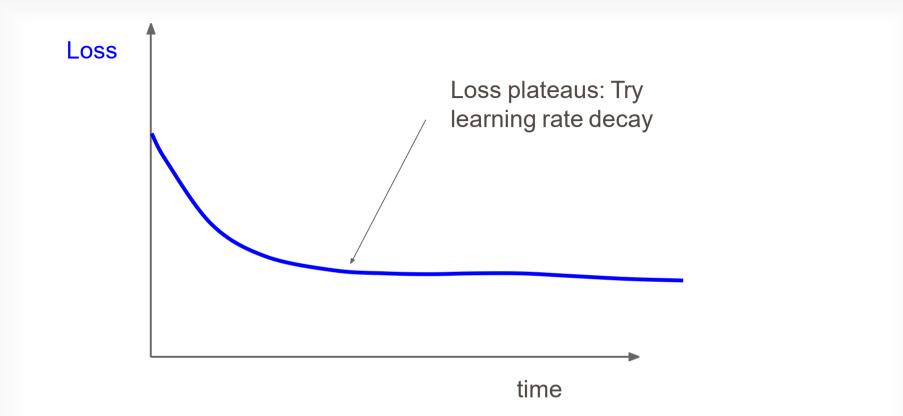


Losses may be noisy, use a scatter plot and also plot moving average to see trends better

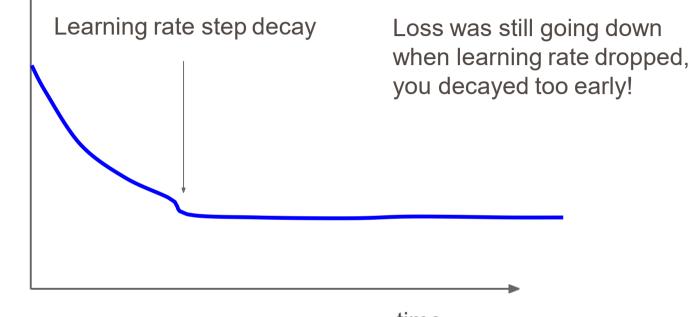
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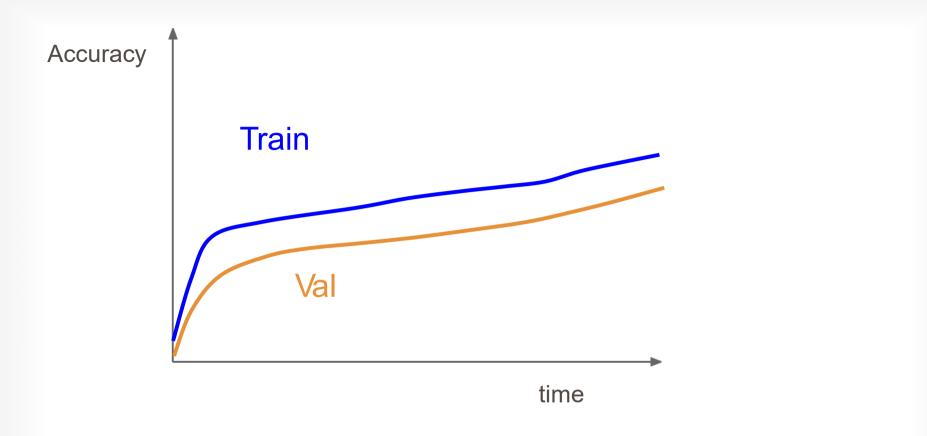




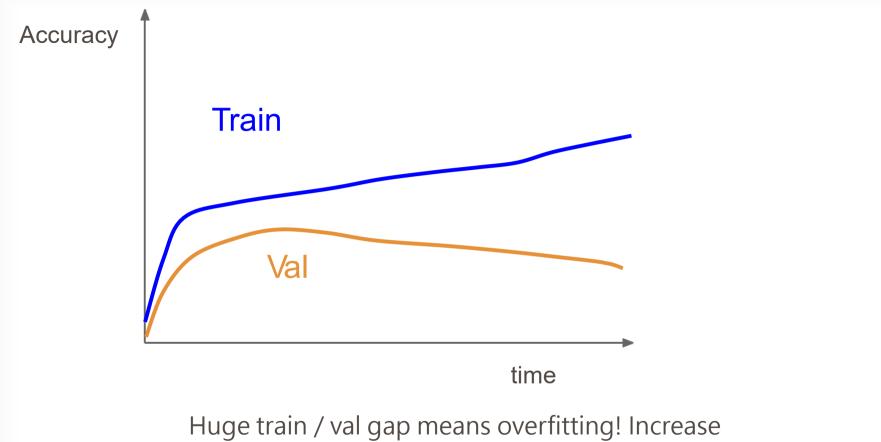
Loss



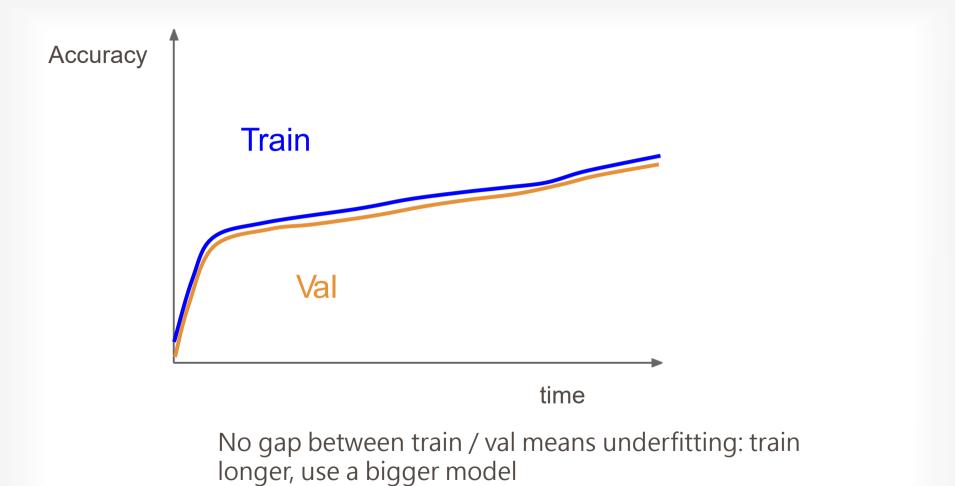
time



#### Accuracy still going up, you need to train longer



## regularization, get more data



- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Step 4: Coarse grid, train for ~1-5 epochs
- Step 5: Refine grid, train longer
- Step 6: Look at loss curves
- Step 7: GOTO step 5

#### Hyperparameters to play with

- Network architecture
- Learning rate, its decay schedule, update type
- Regularization (L2/Dropout strength)



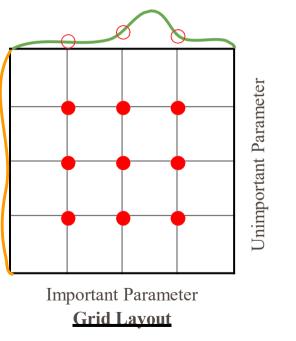
#### Cross-validation "command center"

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#### Random Search vs. Grid Search

Random Search for



Hyper-Parameter Optimization Bergstra and Bengio, 2012

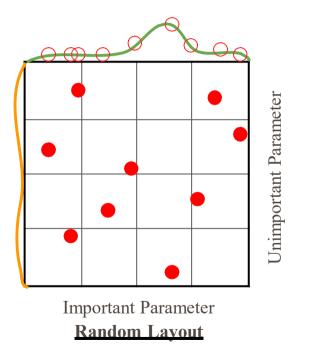


Illustration of Bergstra et al., 2012 by Shayne Longprehenpyright 65231022017

#### Track the ratio of weight updates / weight magnitudes:

```
# assume parameter vector W and its gradient vector dW
param_scale = np.linalg.norm(W.ravel())
update = -learning_rate*dW # simple SGD update
update_scale = np.linalg.norm(update.ravel())
W += update # the actual update
print update_scale / param_scale # want ~1e-3
```

ratio between the updates and values: ~ 0.0002 / 0.02 = 0.01 (about okay) want this to be somewhere around 0.001 or so

#### Summary

- Improve your training error:
  - Optimizers
  - Learning rate schedules
- Improve your test error:
  - Regularization
  - Choosing Hyperparameters

# NEXT: HOW TO BUILD THE CNN WITH TF/PYTORCH?